

# A Compressed $N \times N$ Multi-Pixel Imaging and Cross Phase-Detection AF with $N \times 1RGrB + 1 \times NGb$ Hetero Multi-Pixel Image Sensors

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## ABSTRACT

We propose a 25M-pixel full-frame horizontal  $2 \times 1RGrB +$  vertical  $1 \times 2Gb$  hetero dual-pixel image sensor and a new effective algorithm to restore high-quality  $2 \times 2$  quad-pixel image data. This proposed camera architecture can make the number of pixels and the amount of data 50% reduced. Moreover, we apply this architecture to a horizontal  $5 \times 1RGrB +$  vertical  $1 \times 5Gb$  hetero penta-pixel image sensor as a  $5 \times 5$  pentacosa-pixel light field camera; this technology can reduce 80% of the data.

## INTRODUCTION

Sensor-based phase-detection autofocus (PDAF) with a dual-pixel image sensor [1-6] is one of the most important functions to perform fast and accurate AF in digital interchangeable lens cameras (DILCs).

Fig.1 shows the optical relationships between photodiodes A through D, pupils A through D, and viewpoint images A through D in a  $2 \times 2$  quad-pixel camera [7-8].

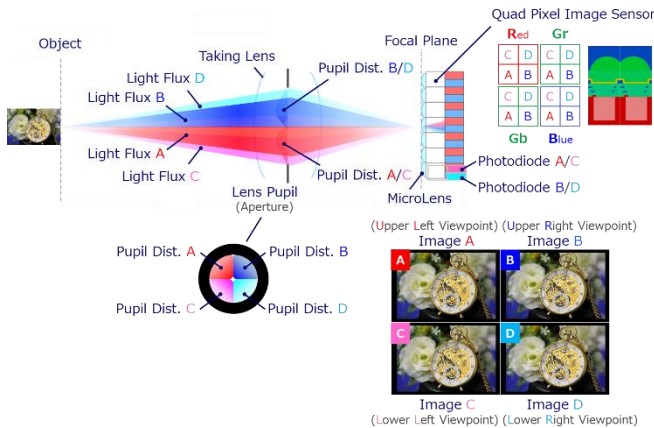


Fig.1 The optical system of a  $2 \times 2$  quad-pixel camera. Light rays with incident angles as from pupils A through D of a taking lens are received by photodiodes A through D, respectively.

The horizontal  $2 \times 1$  dual-pixel image sensor in Fig.2 (a) can detect as PDAF only vertical lines using the horizontal parallax and not horizontal lines. On the other hand, the  $2 \times 2$  quad-pixel image sensor in Fig.2 (b) can detect as PDAF both vertical and horizontal lines. However, the  $2 \times 2$  quad-pixel image sensor needs twice the number of pixels, and the reading speed of the sensor will be slower by half [5]. As a result, it makes rolling shutter distortion larger or vertical PDAF performance lower when shooting high-speed moving objects.

To resolve the above tradeoff, we propose a 25M-pixel full-frame horizontal  $2 \times 1RGrB +$  vertical  $1 \times 2Gb$  hetero dual-pixel image sensor in Fig.2 (c) and a new effective algorithm to create  $2 \times 2$  quad-pixel image data. This proposed camera architecture can make the number of pixels and the amount of data 50% reduced.

Moreover, we apply this architecture to a  $5 \times 1RGrB + 1 \times 5Gb$  hetero penta-pixel image sensor in Fig.15 (b) and reduce 80% pixels of a light field camera.

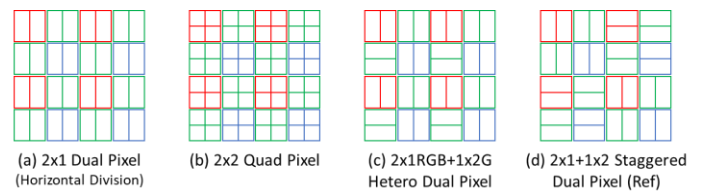


Fig.2 Layout diagrams of pixel array patterns.

## QUAD-PIXEL CAMERA WITH HETERO DUAL-PIXEL SENSOR

To verify the principle, we made prototyping a  $4.14 \mu m$  50M-pixel full-frame  $2 \times 2$  quad-pixel image sensor. Then, we compared the proposed 25M-pixel hetero dual-pixel pattern (c) and the other 50M-pixel quad-pixel pattern (b) and 25M-pixel staggered dual-pixel pattern (d) shown in Fig.2.

Fig.3 (a) shows the diagonal cross-section of the prototype  $2 \times 2$  quad-pixel with a 4-peak microlens and the light intensity distribution in the pixels using Finite-Difference Time-Domain (FDTD) simulation of an electromagnetic wave having a wavelength  $\lambda$  of 540nm. An ordinary pixel in Fig.3 (b) has each microlens formed on each photodiode. In contrast, the prototyped pixels in Fig.3 (a) have one microlens synthesized from 4 eccentric sub-microlenses formed on  $2 \times 2$  photodiodes. In Fig.4, the experimental/simulation data of the pupil intensity distributions of the prototyped pixels HA(=A+C), HB(=B+D), and I(=A+B+C+D) are shown by solid/dotted red, blue, and green lines, respectively.

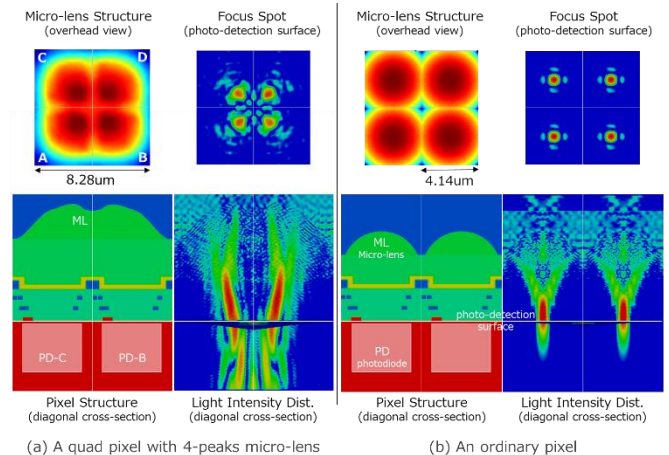


Fig.3 The diagonal cross-section of the prototype  $2 \times 2$  quad-pixel with a 4-peak microlens and the light intensity distribution.

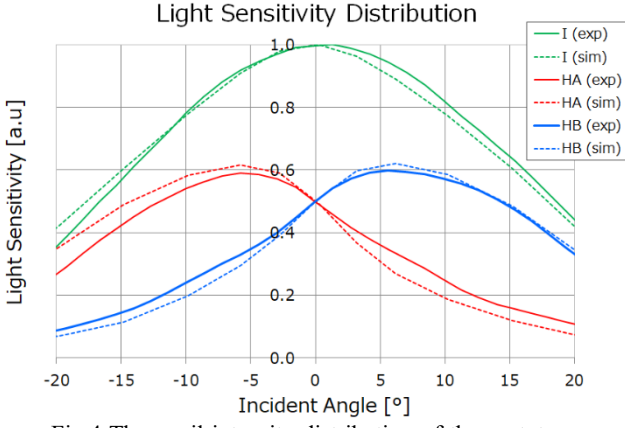


Fig.4 The pupil intensity distribution of the prototype  $2 \times 2$  quad-pixel image sensor.

## QUAD-PIXEL RESTORATION ALGORITHM

There are two fundamental reasons why the proposed algorithm can restore high-resolution  $2 \times 2$  quad-viewpoint images from the compressed hetero dual-pixel data in Fig.2 (c).

The first is the higher symmetry of the hetero dual-pixel than other patterns, such as the staggered dual-pixel in Fig.2 (d) in terms of horizontal and vertical division G pixels determining the resolution. On the hetero dual-pixel, for each vertical division Gb pixel, horizontal division Gr pixels are arranged at all four diagonal nearest neighbors, and vice versa.

The second is that the standard image  $I (=A+B+C+D)$  can be used as reference data at all positions regardless of horizontal or vertical division pixels.

In detail, first, we restore the left/right viewpoint image  $HA (=A+C)/HB (=B+D)$  at position  $(i_x, i_y+1)$  of each Gb pixel in Fig.5. The numerator is the sum of the left/right viewpoint images  $HA/HB(i_x \pm 1, i_y \pm 1)$  at four diagonal neighbors of Gr pixels. The denominator is the sum of the images  $I(i_x \pm 1, i_y \pm 1)$  of Gr pixels. The left/right viewpoint image  $HA/HB(i_x, i_y+1)$  of the Gb pixel in Fig.5 equals the image  $I(i_x, i_y+1)$  multiplied by the ratio of the numerator divided by the denominator.

Second, we create the upper/lower viewpoint image  $VA (=A+B)/VB (=C+D)$  at  $(i_x+1, i_y)$  of each Gr, similarly in Fig.6.

Third, we restore the upper/lower viewpoint image  $VA/VB$  at  $(i_x, i_y)$  of each R pixel in Fig.7. The numerator is the sum of the upper/lower viewpoint images  $VA/VB$  at four nearest neighbors  $(i_x \pm 1, i_y)$  and  $(i_x, i_y \pm 1)$  of G pixels. The denominator is the sum of the images  $I(i_x \pm 1, i_y)$  and  $I(i_x, i_y \pm 1)$  of G pixels. The upper/lower viewpoint image  $VA/VB(i_x, i_y)$  of the R pixel in Fig.7 equals the image  $I(i_x, i_y)$  of the R pixel multiplied by the ratio of the numerator divided by the denominator.

Fourth, we create the upper/lower viewpoint image  $VA/VB(i_x+1, i_y+1)$  of each B pixel, similarly in Fig.8.

Finally, we approximate the  $2 \times 2$  quad-viewpoint images  $A = \min[HA (=A+C), VA (=A+B)]$ ,  $B = \min[HB (=B+D), VA (=A+B)]$ ,  $C = \min[HA (=A+C), VB (=C+D)]$ ,  $D = \min[HB (=B+D), VB (=C+D)]$ .

Fig.10 shows  $2 \times 2$  quad-viewpoint images A through D restored by the proposed algorithm from the hetero dual-pixel data, and Fig.11 (b) shows the partially enlarged image A of Fig.10. Even though the hetero dual-pixel data is 50% reduced, these restored images can be as high resolution as the original quad-viewpoint images of the quad-pixel in Fig.9 and Fig.11 (a). In contrast, the reference image A of the staggered dual-pixel in Fig.11 (d) is lower resolution than others.

Fig.13 shows the defocus map detected horizontally and vertically by the hetero dual-pixel sensor as cross PDAF. The defocus map of the hetero cross PDAF is also as high performance as the original one of the quad-pixel sensor in Fig.12.

$(i_x, i_y)$   $(i_x + 1, i_y)$

Red Gr

Gb Blue

$(i_x, i_y + 1)$   $(i_x + 1, i_y + 1)$

$$I(i_x, i_y) = A(i_x, i_y) + B(i_x, i_y) + C(i_x, i_y) + D(i_x, i_y).$$

$$HA(i_x, i_y) = A(i_x, i_y) + C(i_x, i_y), \quad HB(i_x, i_y) = B(i_x, i_y) + D(i_x, i_y).$$

$$VA(i_x, i_y) = A(i_x, i_y) + B(i_x, i_y), \quad VB(i_x, i_y) = C(i_x, i_y) + D(i_x, i_y).$$

[Gb]

$HA, HB$

$(i_x, i_y+1)$

$$= \frac{HA(i_x-1, i_y) + HA(i_x+1, i_y) + HA(i_x-1, i_y+2) + HA(i_x+1, i_y+2)}{I(i_x-1, i_y) + I(i_x+1, i_y) + I(i_x-1, i_y+2) + I(i_x+1, i_y+2)} \times I(i_x, i_y+1)$$

$(i_x-1, i_y)$   $(i_x+1, i_y)$

$(i_x-1, i_y+2)$   $(i_x+1, i_y+2)$

[Gb]

$HA, HB$

$(i_x, i_y+1)$

$$= \frac{HA(i_x-1, i_y) + HA(i_x+1, i_y) + HA(i_x-1, i_y+2) + HA(i_x+1, i_y+2)}{I(i_x-1, i_y) + I(i_x+1, i_y) + I(i_x-1, i_y+2) + I(i_x+1, i_y+2)} \times I(i_x, i_y+1)$$

$(i_x-1, i_y)$   $(i_x+1, i_y)$

$(i_x-1, i_y+2)$   $(i_x+1, i_y+2)$

Fig.5 The proposed algorithm restoring the left/right viewpoint data HA/HB of Gb pixels.

[Gr]

$VA, VB$

$(i_x, i_y)$

$$= \frac{VA(i_x, i_y-1) + VA(i_x+2, i_y-1) + VA(i_x, i_y+1) + VA(i_x+2, i_y+1)}{I(i_x, i_y-1) + I(i_x+2, i_y-1) + I(i_x, i_y+1) + I(i_x+2, i_y+1)} \times I(i_x, i_y)$$

$(i_x, i_y-1)$   $(i_x+2, i_y-1)$

$(i_x, i_y+1)$   $(i_x+2, i_y+1)$

$(i_x, i_y)$   $(i_x+2, i_y)$

[Gr]

$VA, VB$

$(i_x, i_y)$

$$= \frac{VA(i_x, i_y-1) + VA(i_x+2, i_y-1) + VA(i_x, i_y+1) + VA(i_x+2, i_y+1)}{I(i_x, i_y-1) + I(i_x+2, i_y-1) + I(i_x, i_y+1) + I(i_x+2, i_y+1)} \times I(i_x, i_y)$$

$(i_x, i_y-1)$   $(i_x+2, i_y-1)$

$(i_x, i_y+1)$   $(i_x+2, i_y+1)$

Fig.6 The proposed algorithm restoring the upper/lower viewpoint data VA/VB of Gr pixels.

[Red]

$VA, VB$

$(i_x, i_y)$

$$= \frac{VA(i_x-1, i_y) + VA(i_x+1, i_y) + VA(i_x, i_y-1) + VA(i_x, i_y+1)}{I(i_x-1, i_y) + I(i_x+1, i_y) + I(i_x, i_y-1) + I(i_x, i_y+1)} \times I(i_x, i_y)$$

$(i_x-1, i_y)$   $(i_x+1, i_y)$

$(i_x, i_y-1)$   $(i_x, i_y+1)$

$(i_x-1, i_y)$   $(i_x+1, i_y)$

$(i_x, i_y+1)$

[Red]

$VA, VB$

$(i_x, i_y)$

$$= \frac{VA(i_x-1, i_y) + VA(i_x+1, i_y) + VA(i_x, i_y-1) + VA(i_x, i_y+1)}{I(i_x-1, i_y) + I(i_x+1, i_y) + I(i_x, i_y-1) + I(i_x, i_y+1)} \times I(i_x, i_y)$$

$(i_x-1, i_y)$   $(i_x+1, i_y)$

$(i_x, i_y-1)$   $(i_x, i_y+1)$

Fig.7 The proposed algorithm restoring the upper/lower viewpoint data VA/VB of R pixels.

[Blue]

$VA, VB$

$(i_x+1, i_y+1)$

$$= \frac{VA(i_x+1, i_y) + VA(i_x, i_y+1) + VA(i_x+2, i_y+1) + VA(i_x+1, i_y+2)}{I(i_x+1, i_y) + I(i_x, i_y+1) + I(i_x+2, i_y+1) + I(i_x+1, i_y+2)} \times I(i_x+1, i_y+1)$$

$(i_x+1, i_y)$   $(i_x+2, i_y+1)$

$(i_x, i_y+1)$   $(i_x+1, i_y+2)$

$(i_x+1, i_y)$   $(i_x+2, i_y+1)$

$(i_x, i_y+1)$   $(i_x+1, i_y+2)$

[Blue]

$VA, VB$

$(i_x+1, i_y+1)$

$$= \frac{VA(i_x+1, i_y) + VA(i_x, i_y+1) + VA(i_x+2, i_y+1) + VA(i_x+1, i_y+2)}{I(i_x+1, i_y) + I(i_x, i_y+1) + I(i_x+2, i_y+1) + I(i_x+1, i_y+2)} \times I(i_x+1, i_y+1)$$

$(i_x+1, i_y)$   $(i_x+2, i_y+1)$

$(i_x, i_y+1)$   $(i_x+1, i_y+2)$

Fig.8 The proposed algorithm restoring the upper/lower viewpoint data VA/VB of B pixels.



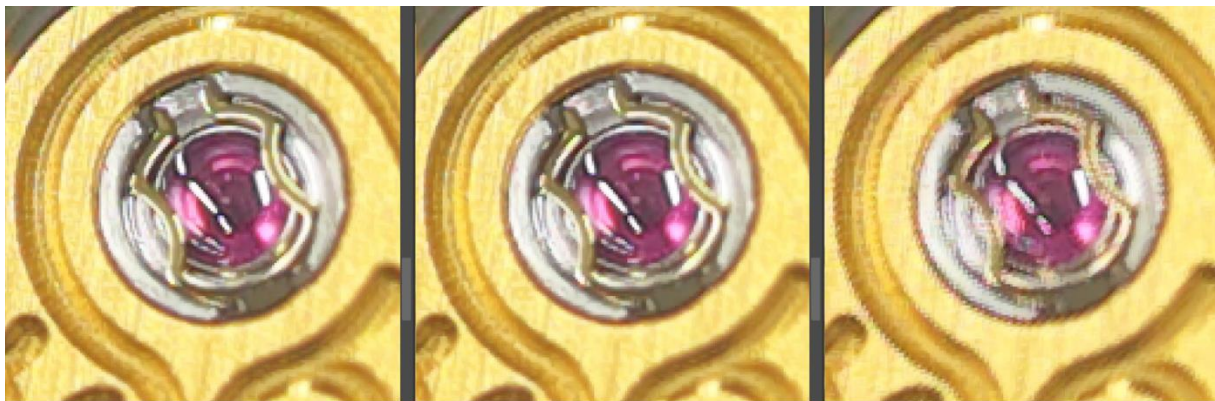
2x2-Viewpoint Images ( 2x2 Quad Pixel)

Fig.9 12.5M 2x2 quad-viewpoint images of the 2x2 quad-pixel image sensor.



2x2-Viewpoint Images ( 2x1RGB+1x2G Hetero Dual Pixel)

Fig.10 12.5M 2x2 quad-viewpoint images of the 2x1RGB+1x2G hetero dual-pixel image sensor.

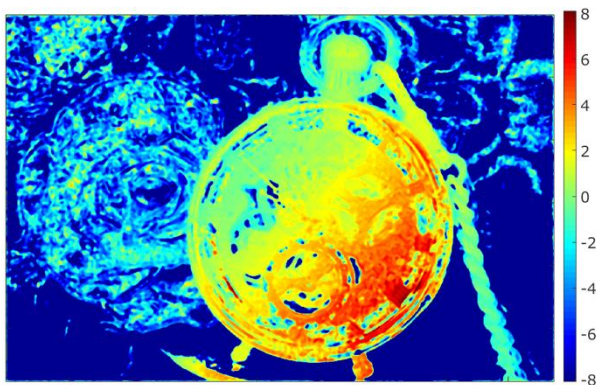


(a) 2x2 Quad-Pixel

(b) 2x1RGB+1x2G Hetero Dual-Pixel

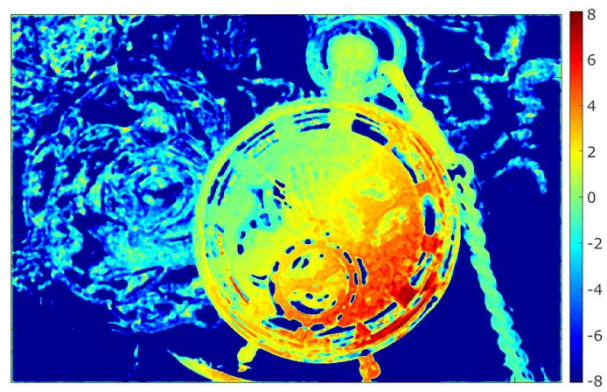
(c) 2x1+1x2 Staggered Dual-Pixel (Ref)

Fig.11 A resolution comparison diagram



Defocus Map ( 2x2 Quad Pixel)

Fig.12 A defocus map example of the 2x2 quad-pixel image sensor.



Defocus Map (2x1RGB+1x2G Hetero Dual Pixel)

Fig.13 A defocus map example of the 2x1RGB+1x2G hetero dual-pixel image sensor.

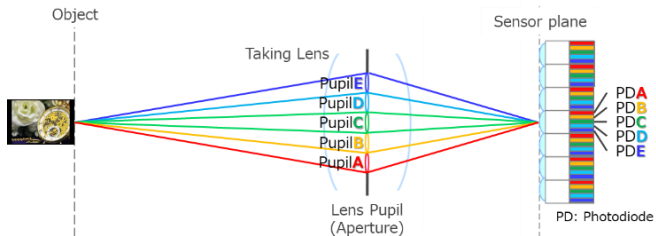


Fig.14 The optical system of a 5x5 pentacosa-pixel camera.

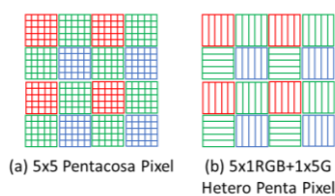


Fig.15 Layout diagrams of pixel array patterns.



Fig.16 5x5 pentacosa-viewpoint images of the 5x1RGB+1x5G hetero penta-pixel image sensor.

## PENTACOSA-PIXEL CAMERA WITH HETERO PENTA-PIXEL SENSOR

A light field camera needs more divided pixels and viewpoint images than a sensor-based PDAF camera to realize a post-shooting function or computational photographic functions, such as refocus [9]. Therefore, the reduction of the data is more critical.

Fig.14 and Fig.15 (a) show the optical system of a  $5\times 5$  pentacosa-pixel camera as a light field camera. The more divided pixels, the more effectively the developed new architecture can reduce the data. Hence, we apply the proposed architecture to a  $5\times 5$  pentacosa-pixel light field camera with a horizontal  $5\times 1\text{RGrB}$  + vertical  $1\times 5\text{Gb}$  hetero penta-pixel image sensor in Fig.15 (b), similarly.

To verify the principle, we made prototyping a  $5.16\mu\text{m}$  approximately 9.4M-pixel  $19.35\text{mm}\times 12.9\text{mm}$   $5\times 5$  pentacosa-pixel image sensor. Then, we compared the proposed 1.88M-pixel  $5\times 1\text{RGrB}+1\times 5\text{Gb}$  hetero penta-pixel data reduced by 80% in Fig.15 (b) and the original 9.4M-pixel  $5\times 5$  pentacosa-pixel data in Fig.15 (a).

Fig.16 shows  $5\times 5$  pentacosa-viewpoint images from upper-left H1V1 to lower-right H5V5 restored by the proposed algorithm from the  $5\times 1\text{RGrB}+1\times 5\text{Gb}$  hetero penta-pixel data, and Fig.18 shows the enlarged upper-left viewpoint image H1V1 of Fig.16. On the other hand, Fig.17 shows the enlarged upper-left viewpoint image H1V1 of the original  $5\times 5$  pentacosa-pixel image sensor.

Even though the  $5\times 1\text{RGrB}+1\times 5\text{Gb}$  hetero penta-pixel data is 80% reduced, the restored image H1V1 in Fig.18 can be as high resolution as the original image H1V1 in Fig.17.

Moreover, because of the signal addition of five pixels, the restored upper-left viewpoint image H1V1 in Fig.18 is much smoother than the original upper-left viewpoint image H1V1 in Fig.17.

### CONCLUSION AND DISCUSSION

We developed the 25M-pixel full-frame horizontal  $2\times 1\text{RGrB}$  + vertical  $1\times 2\text{Gb}$  hetero dual-pixel image sensor and the new effective algorithm restoring high-resolution  $2\times 2$  quad-pixel images; this technology reduced 50% of the data.

Moreover, we applied this architecture to the horizontal  $5\times 1\text{RGrB}$  + vertical  $1\times 5\text{Gb}$  hetero penta-pixel image sensor as a  $5\times 5$  pentacosa-pixel light field camera; this reduced 80% of the data.

To generalize and summarize, we proposed compressed horizontal  $N\times 1\text{RGrB}$  + vertical  $1\times N\text{Gb}$  hetero multi-pixel image sensors and the effective algorithm to restore the  $N\times N$  multi-pixel image data. This camera architecture can reduce the number of pixels to  $1/N$  in multi-pixel cameras.

In future work, we consider that it is necessary to develop the backside-illuminated (BSI) stacked CMOS image sensor based on the proposed camera architecture for realizing high-performance horizontally and vertically cross PDAF in high-speed continuous shooting. It is also necessary to research practical computational photographic functions with this technology.

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Fig.17 An upper-left-viewpoint image of the  $5\times 5$  pentacosa-pixel image sensor.



Fig.18 An upper-left-viewpoint image of the  $5\times 1\text{RGrB}+1\times 5\text{G}$  hetero penta-pixel image sensor.