

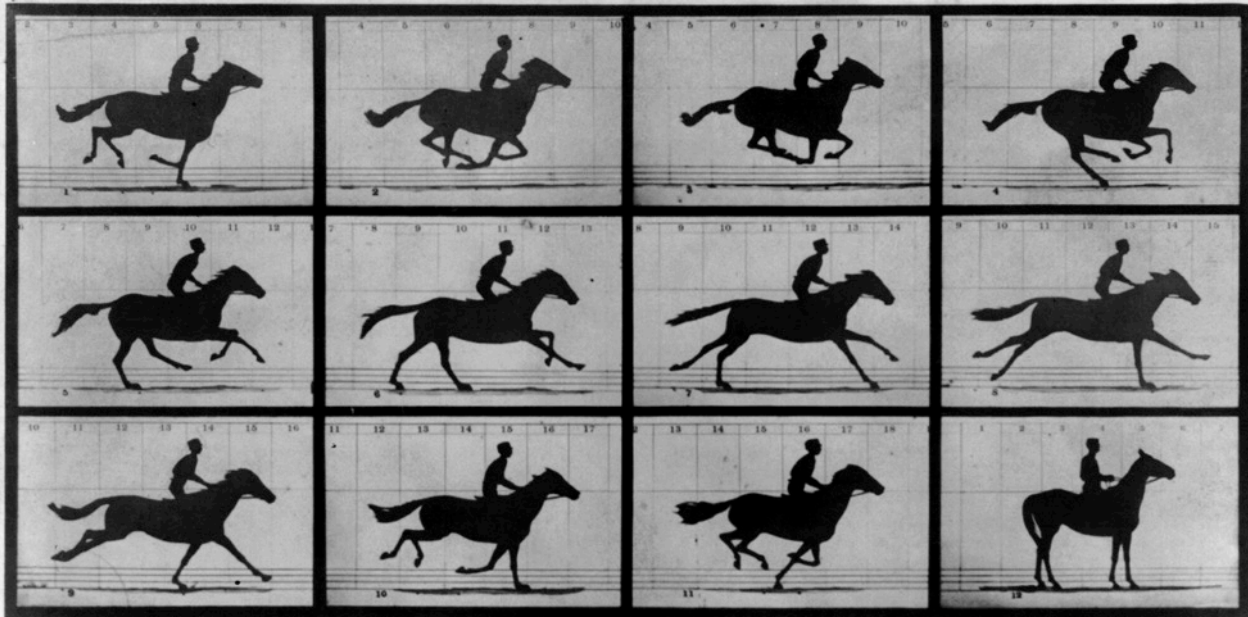
Computational Single-photon Imaging



Gordon Wetzstein
Stanford University
ISSW 2/28/2018



www.computationalimaging.org



Copyright, 1878, by MUYBRIDGE.

MORSE'S Gallery, 417 Montgomery St., San Francisco.

THE HORSE IN MOTION.

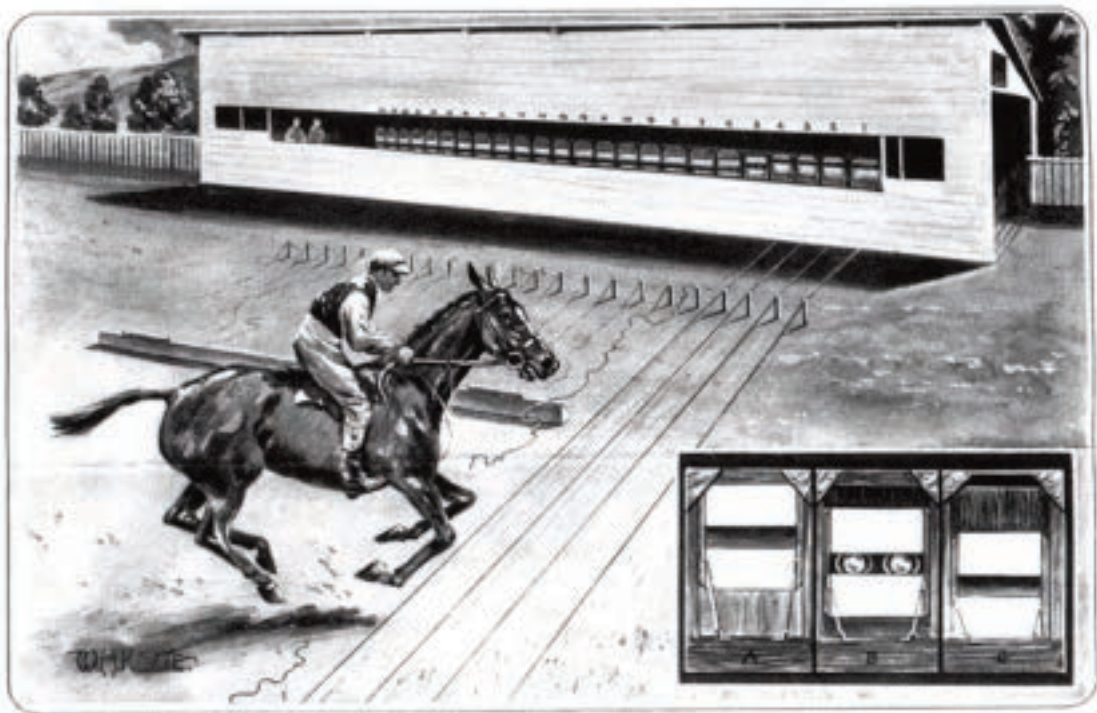
Illustrated by
MUYBRIDGE.

AUTOMATIC ELECTRO-PHOTOGRAPH.

"SALLIE GARDNER," owned by LELAND STANFORD; running at a 1.40 gait over the Palo Alto track, 19th June, 1878.

The negatives of these photographs were made at intervals of twenty-seven inches of distance, and about the twenty-fifth part of a second of time; they illustrate consecutive positions assumed in each twenty-seven inches of progress during a single stride of the mare. The vertical lines were twenty-seven inches apart; the horizontal lines represent elevations of four inches each. The exposure of each negative was less than the two-thousandth part of a second.

Muybridge's Multi-Camera Array at Stanford



Computational Imaging

Computational
Cameras



optics

+



sensing

+



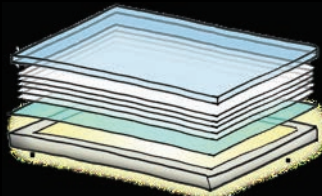
computation

Computational
Displays



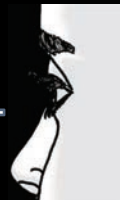
computation

+



optics &
electronics

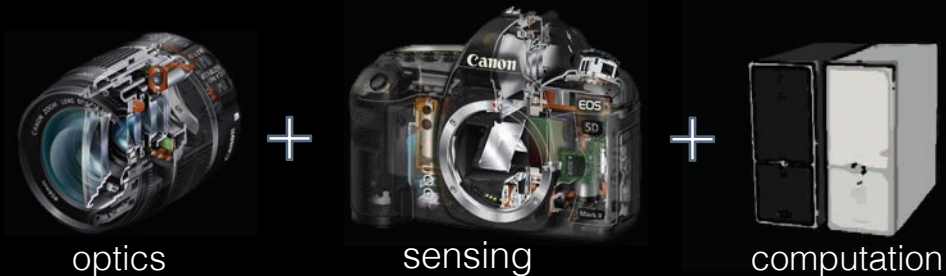
+



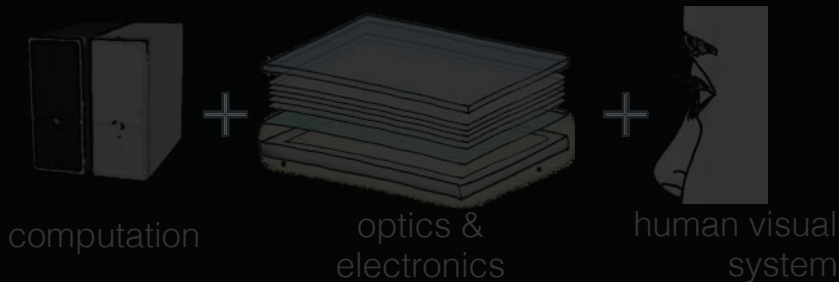
human visual
system

Computational Imaging

Computational
Cameras



Computational
Displays



Computational Imaging

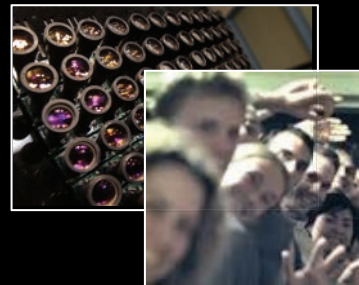
Computational Cameras



HDR Imaging [Debevec, Nayar, ...]

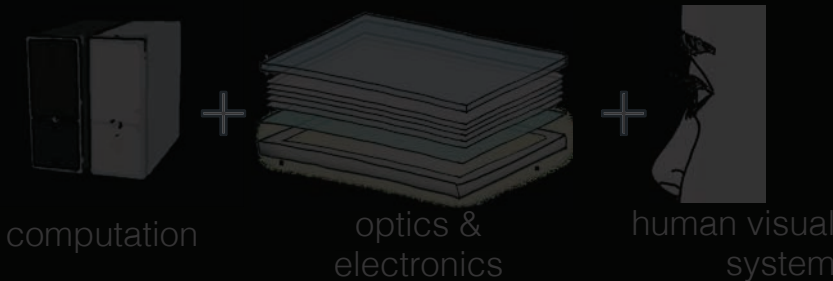


Super-resolution [Baker, ...]



Light Fields [Levoy, ...]

Computational Displays



Computational Imaging

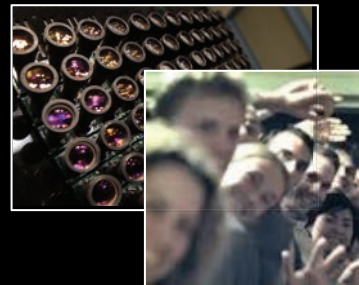
Computational
Cameras



HDR Imaging [Debevec, Nayar, ...]



Super-resolution [Baker, ...]



Light Fields [Levoy, ...]

Computational
Displays



HDR Display [Seetzen, ...]



Super-resolution [Hirsch, Heide, ...]



Light Fields [Wetzstein, ...]

Computational Light Transport

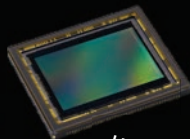
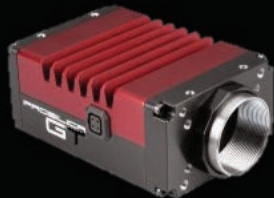
Computational
Cameras

+

Computational
Displays

Computational Light Transport

Computational
Cameras



light

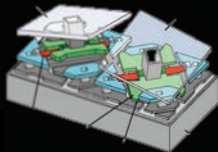


+

Computational
Displays



light



3D Imaging for Autonomous Vehicles



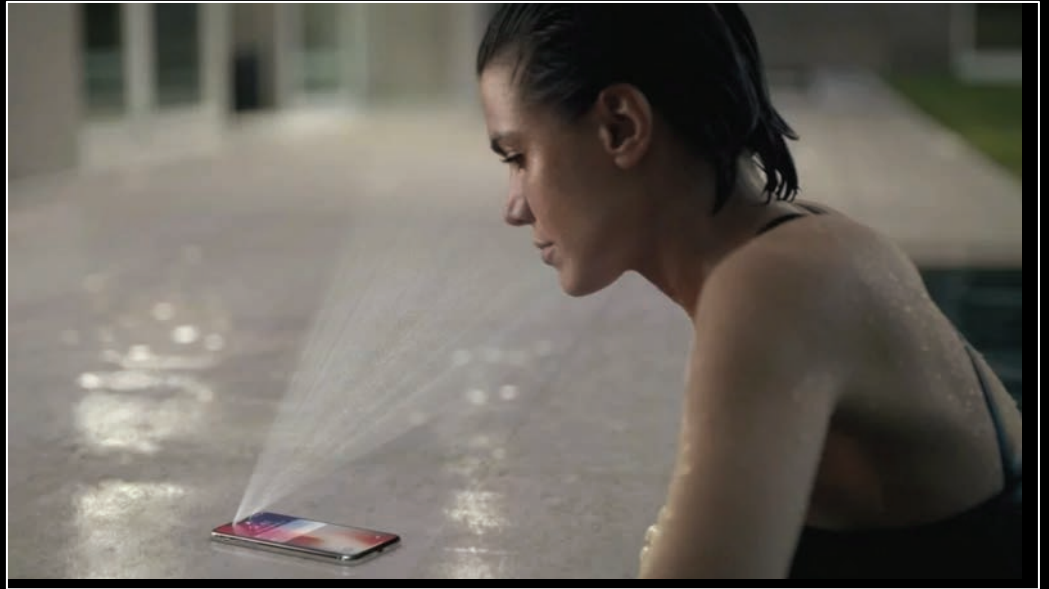
LIDAR (light detection and ranging)
Velodyne VLS-128



3D Imaging for Smartphones



iPhone X



3D Imaging for VR/AR



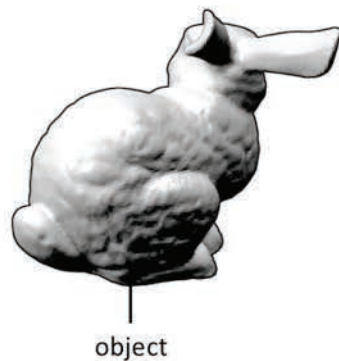
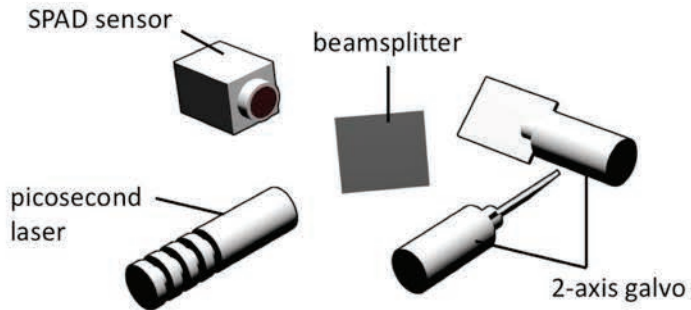
HTC Vive



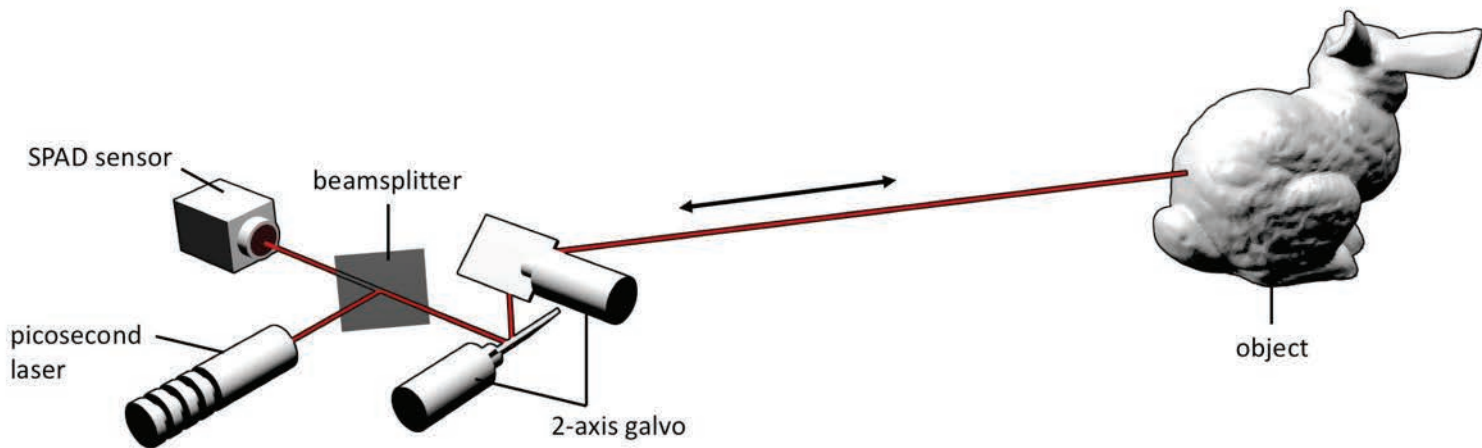
HTC Vive Lighthouse



Direct Time-of-Flight 3D Imaging



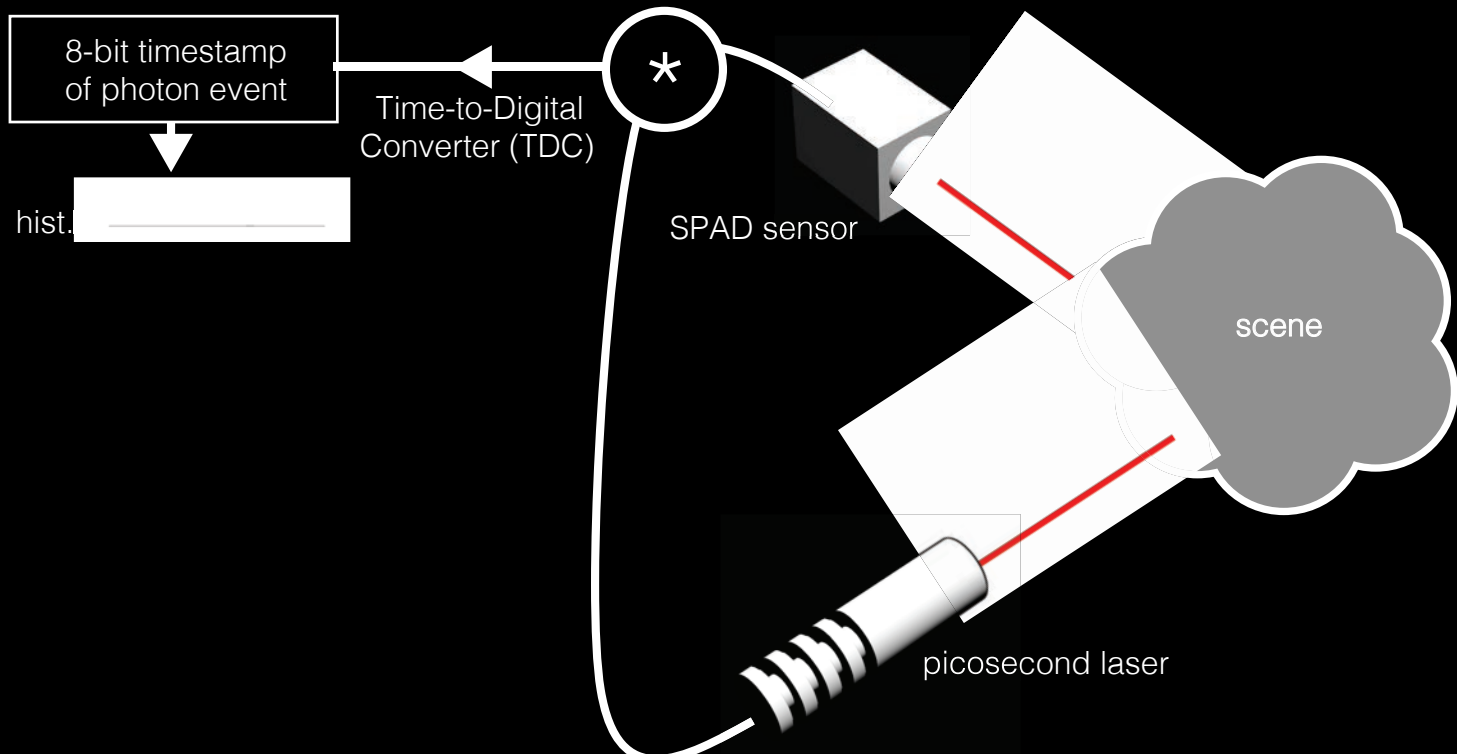
Direct Time-of-Flight 3D Imaging



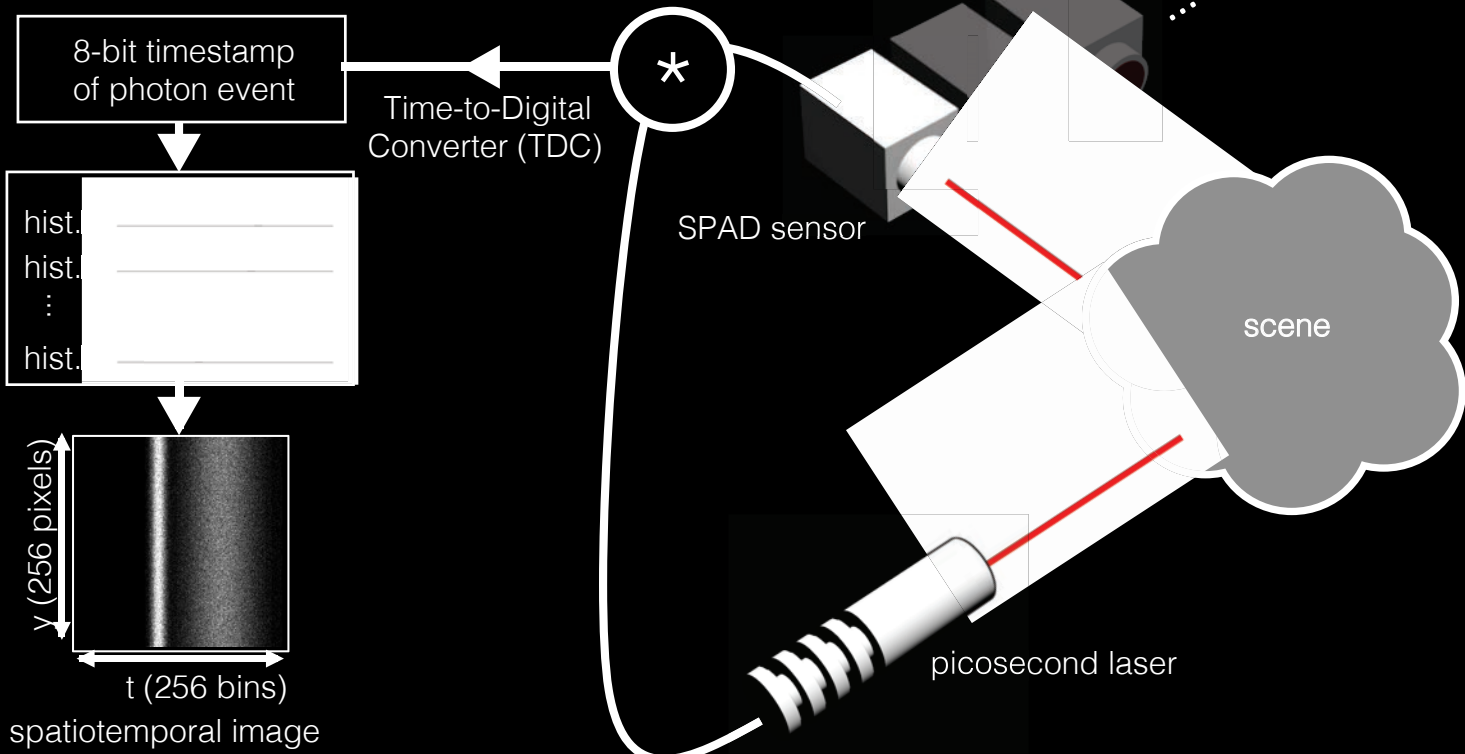
Challenges

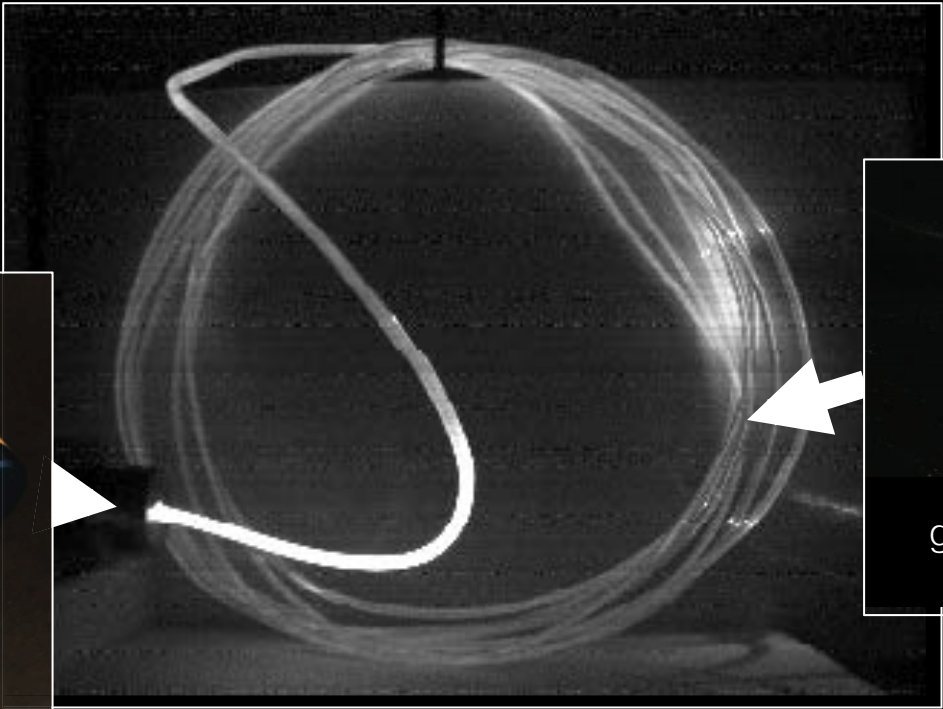
1. Light efficiency
2. High-speed time stamping

Single-photon Avalanche Diode (SPAD)



Single-photon Avalanche Diode Array

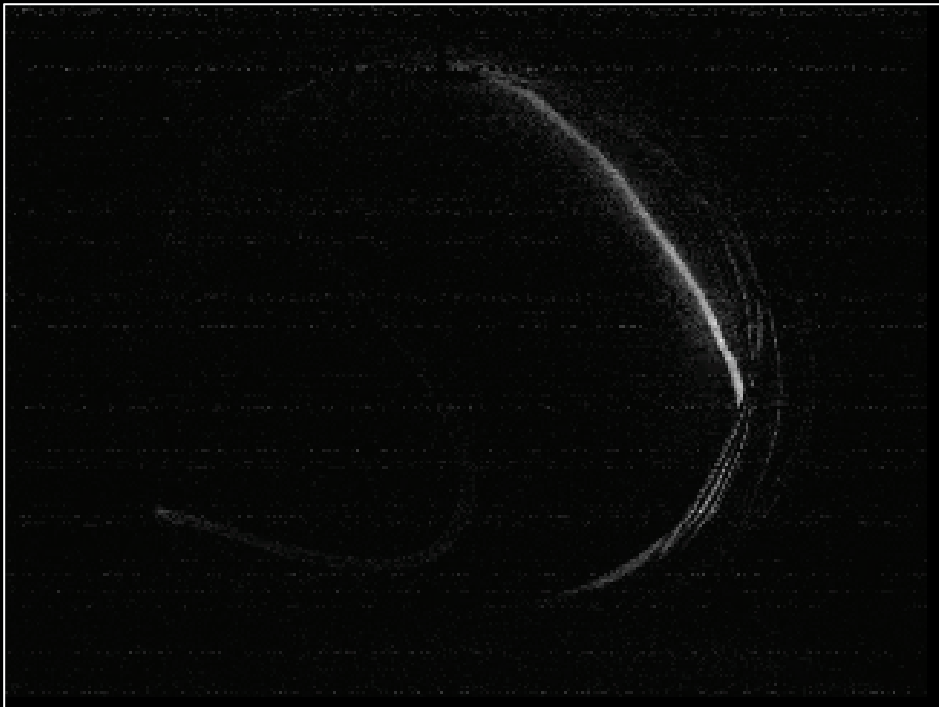




picosecond
laser

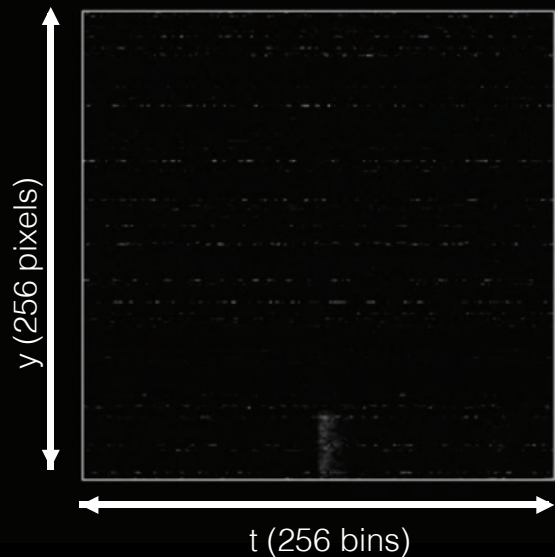
glowing fiber
optic cable

regular image

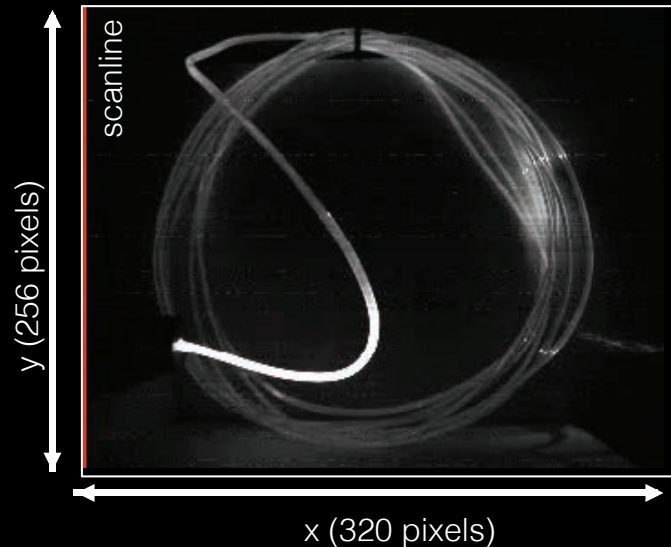


“transient” image

LinoSPAD Scanning Procedure

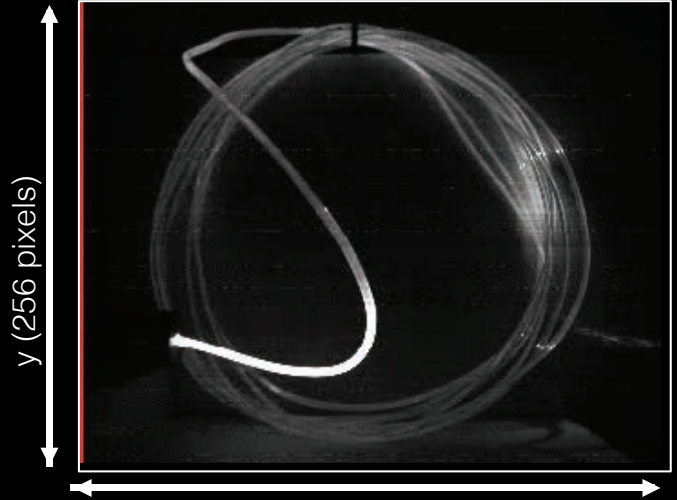


SPAD output



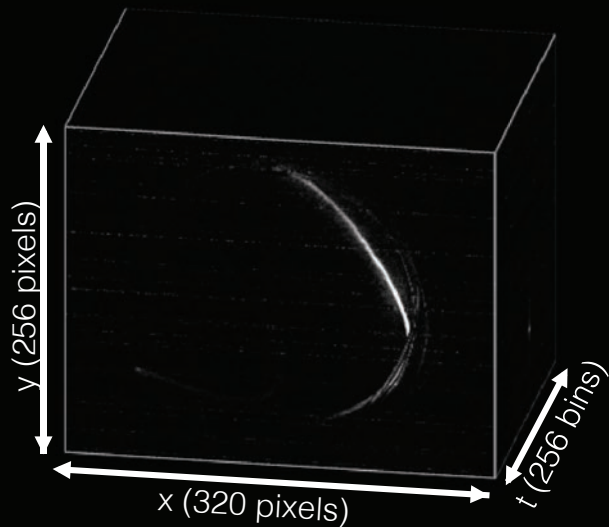
regular image

LinoSPAD Scanning Procedure

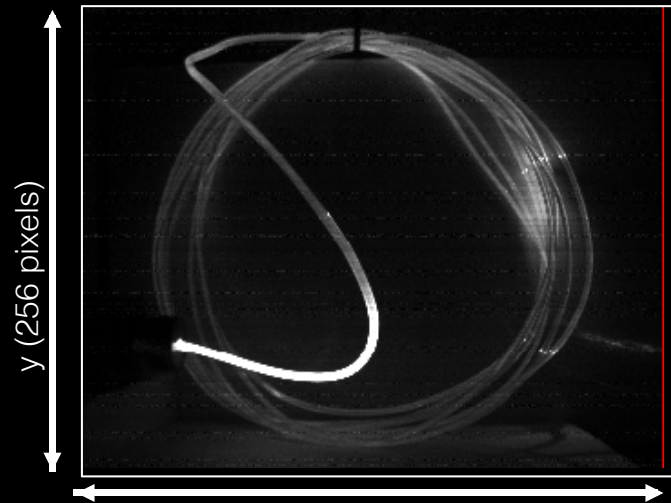


x (320 pixels)
regular image

LinoSPAD Scanning Procedure



transient image



regular image

Reconstructing Transient Images

log likelihood of image formation
model with Poisson noise

prior on 3D spatio-temporal data,
e.g. 3DTV, NLM, BM3D, ...

$$\underset{\{\tau\}}{\text{minimize}} \quad -\log(p(\mathbf{h}|\mathbf{A}\tau)) + \Gamma(\tau)$$

$$\text{subject to} \quad 0 \leq \tau$$

nonnegativity constraints

3D deconvolution, closed-form solution \longrightarrow

Splitting-based ADMM Solver:

Poisson denoising, closed-form solution \longrightarrow

$$\underset{\{\tau\}}{\text{minimize}} \quad -\log(p(\mathbf{h}|\mathbf{z}_1)) + \mathcal{I}_{\mathbb{R}_+}(\mathbf{z}_2) + \Gamma(\mathbf{z}_3)$$

projection, closed-form solution \longrightarrow

proximal operator of prior, closed-form solution \longrightarrow

$$\underbrace{\begin{bmatrix} \mathbf{A} & & \\ & \mathbf{I} & \\ & & \mathbf{I} \end{bmatrix}}_{\mathbf{K}} \underbrace{\begin{bmatrix} \tau \\ \mathbf{z}_1 \\ \mathbf{z}_3 \end{bmatrix}}_{\mathbf{z}}$$

sum of terms, closed-form solution \longrightarrow

Algorithm 1 ADMM-based denoising and deconvolution

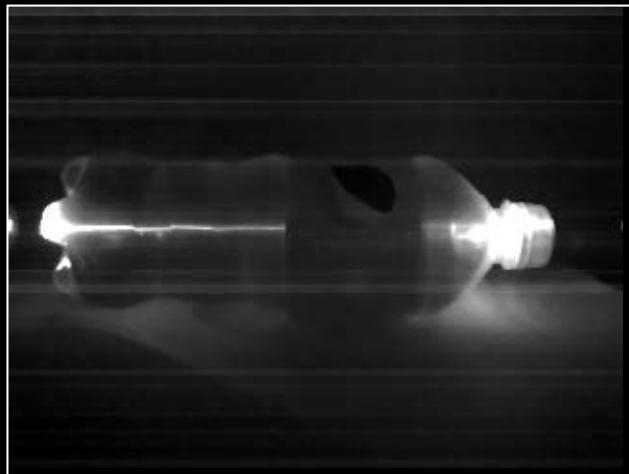
```

1: for  $k = 1$  to  $M$ 
2:    $\tau \leftarrow \arg \min_{\{\tau\}} \frac{1}{2} \|\mathbf{K}\tau - \mathbf{z} + \mathbf{u}\|_2^2$ 
3:    $\mathbf{z}_1 \leftarrow \arg \min_{\{\mathbf{z}_1\}} -\log(p(\mathbf{h}|\mathbf{z}_1)) + \frac{\rho}{2} \|\mathbf{A}\tau + \mathbf{u}_1 - \mathbf{z}_1\|_2^2$ 
4:    $\mathbf{z}_2 \leftarrow \arg \min_{\{\mathbf{z}_2\}} \mathcal{I}_{\mathbb{R}_+}(\mathbf{z}_2) + \frac{\rho}{2} \|\tau + \mathbf{u}_2 - \mathbf{z}_2\|_2^2$ 
5:    $\mathbf{z}_3 \leftarrow \arg \min_{\{\mathbf{z}_3\}} \Gamma(\mathbf{z}_3) + \frac{\rho}{2} \|\tau + \mathbf{u}_3 - \mathbf{z}_3\|_2^2$ 
6:    $\mathbf{u} \leftarrow \mathbf{u} + \mathbf{K}\tau - \mathbf{z}$ 
7: end for
    
```

Transient Imaging Results



regular image

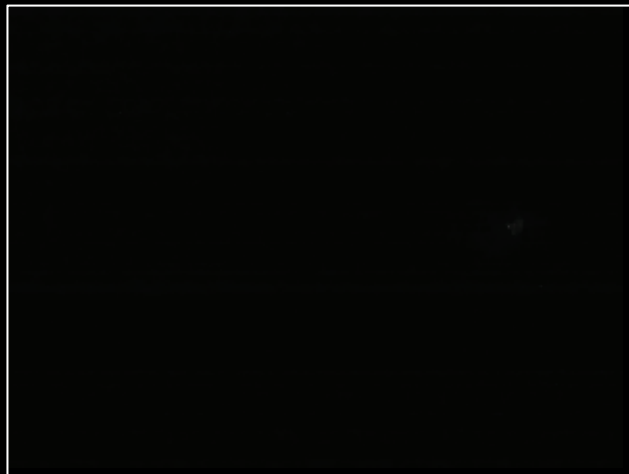


regular image

Transient Imaging Results



regular image



transient image

Transient Imaging Results



regular image

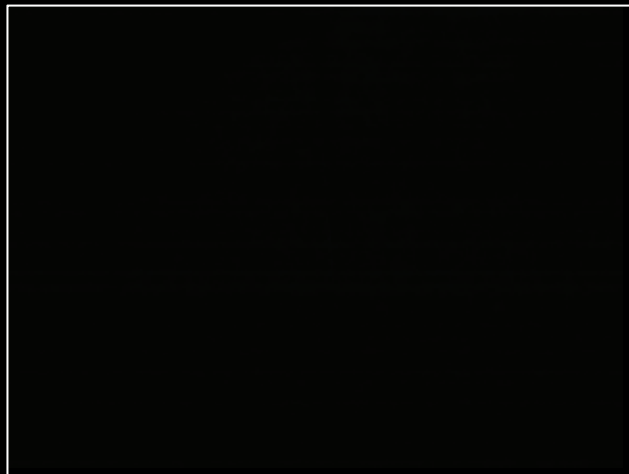


regular image

Transient Imaging Results



regular image



transient image

Pushing the Limits of Transient Imaging

Acquisition at 25 Hz with 64x80 resolution



scene under laser light



transient image
(RAW)



transient image
(processed)



scene under laser light

Frame 1	Frame 2	Frame 3	Frame 4	Frame 5	Frame 6	Frame 7	Frame 8	Frame 9	Frame 10	Frame 11	Frame 12	Frame 13
Frame 14	Frame 15	Frame 16	Frame 17	Frame 18	Frame 19	Frame 20	Frame 21	Frame 22	Frame 23	Frame 24	Frame 25	Frame 26
Frame 27	Frame 28	Frame 29	Frame 30	Frame 31	Frame 32	Frame 33	Frame 34	Frame 35	Frame 36	Frame 37	Frame 38	Frame 39
Frame 40	Frame 41	Frame 42	Frame 43	Frame 44	Frame 45	Frame 46	Frame 47	Frame 48	Frame 49	Frame 50	Frame 51	Frame 52
Frame 53	Frame 54	Frame 55	Frame 56	Frame 57	Frame 58	Frame 59	Frame 60	Frame 61	Frame 62	Frame 63	Frame 64	Frame 65
Frame 66	Frame 67	Frame 68	Frame 69	Frame 70	Frame 71	Frame 72	Frame 73	Frame 74	Frame 75	Frame 76	Frame 77	Frame 78
Frame 79	Frame 80	Frame 81	Frame 82	Frame 83	Frame 84	Frame 85	Frame 86	Frame 87	Frame 88	Frame 89	Frame 90	Frame 91
Frame 92	Frame 93	Frame 94	Frame 95	Frame 96	Frame 97	Frame 98	Frame 99	Frame 100	Frame 101	Frame 102	Frame 103	Frame 104
Frame 105	Frame 106	Frame 107	Frame 108	Frame 109	Frame 110	Frame 111	Frame 112	Frame 113	Frame 114	Frame 115	Frame 116	Frame 117
Frame 118	Frame 119	Frame 120	Frame 121	Frame 122	Frame 123	Frame 124	Frame 125					

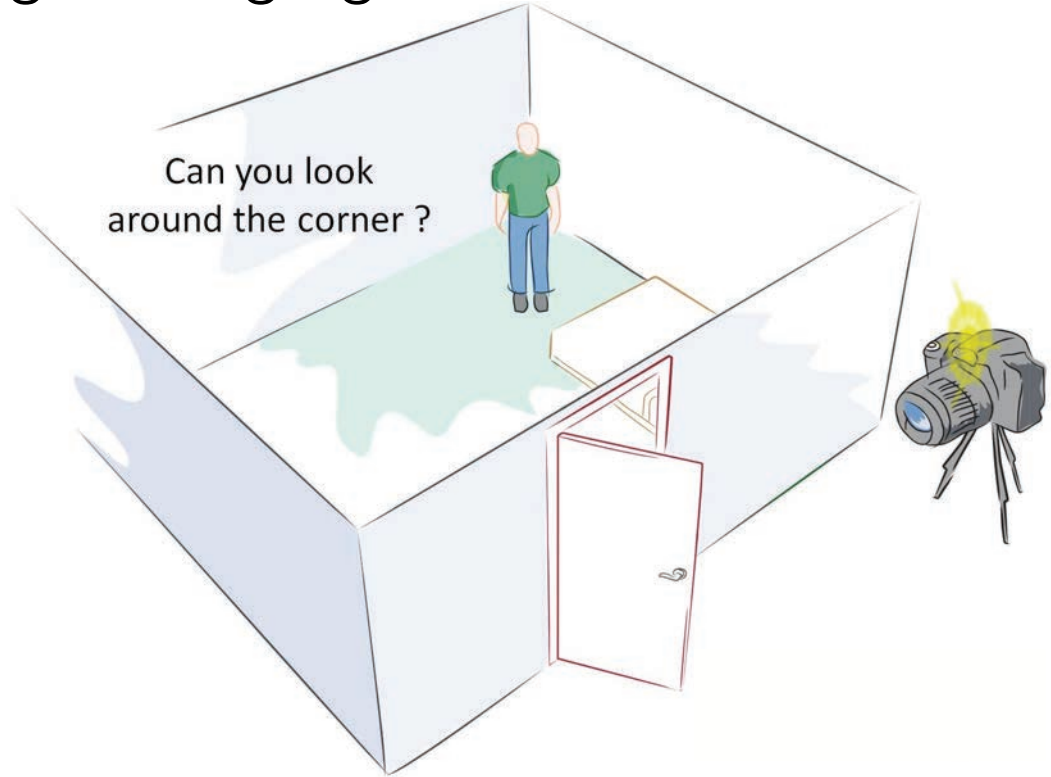
transient video (processed)

Applications of Transient Imaging

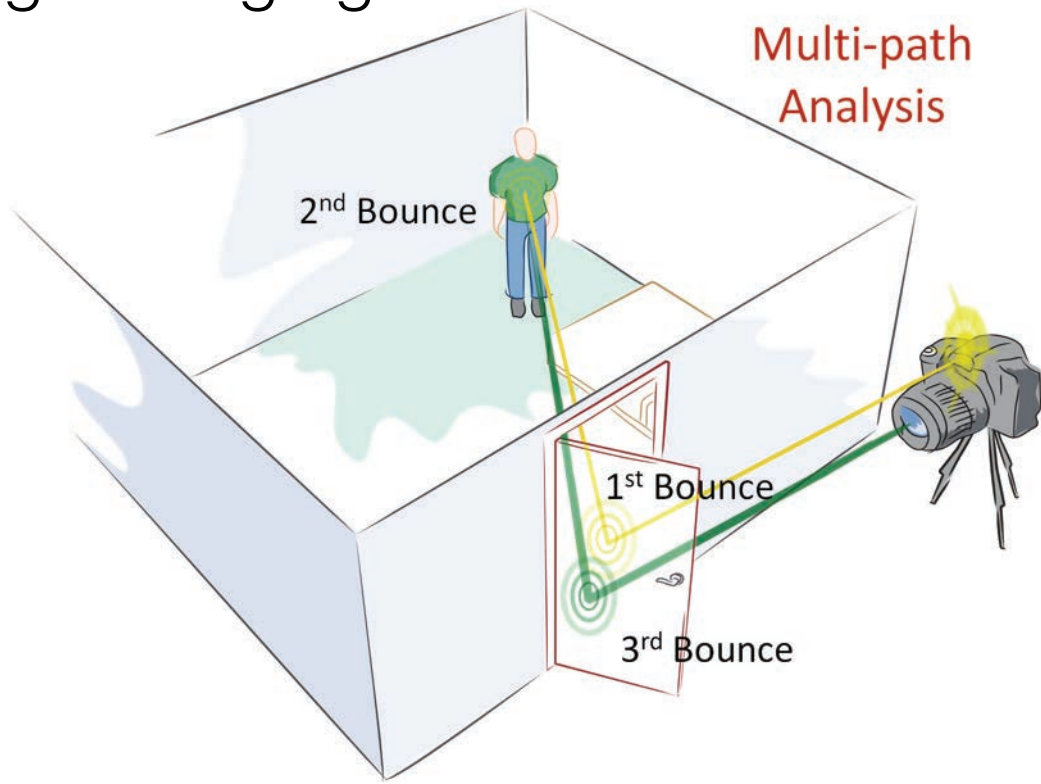
- depth estimation
- direct-global illumination separation
- light transport analysis
- fundamentally new imaging modality that could enable new capabilities for image processing & computer vision algorithms ... ongoing work

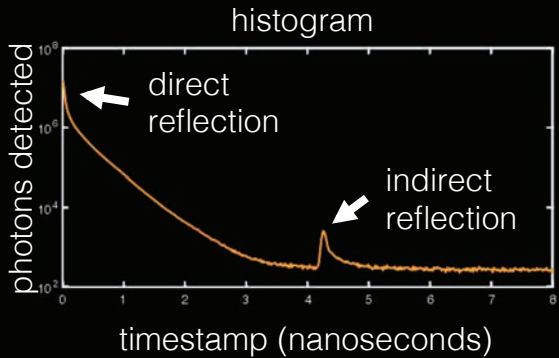
- enables *Non-line-of-sight (NLOS) Imaging*

Non-line-of-sight Imaging

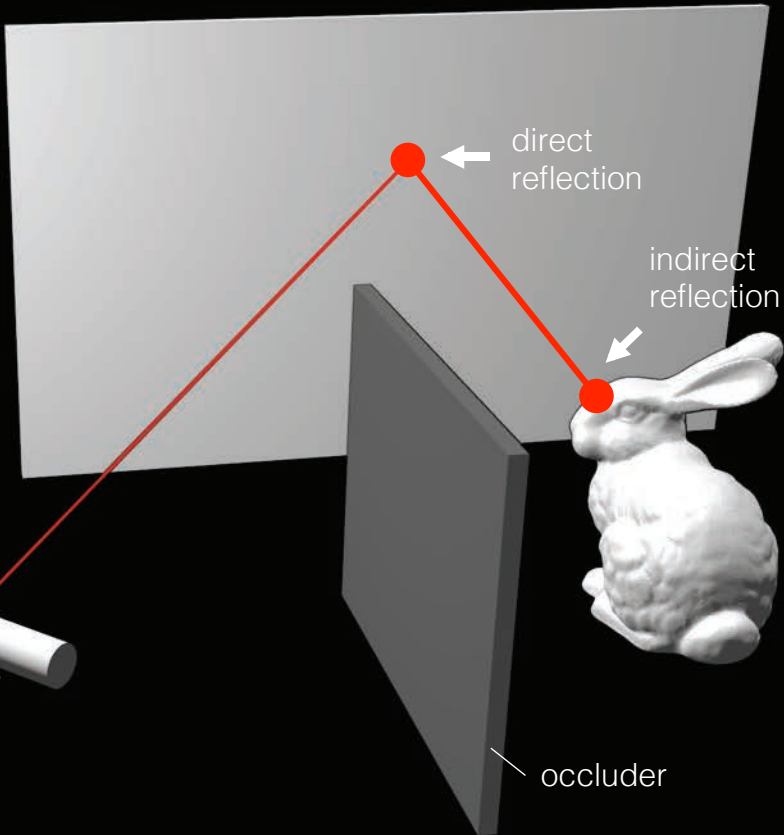
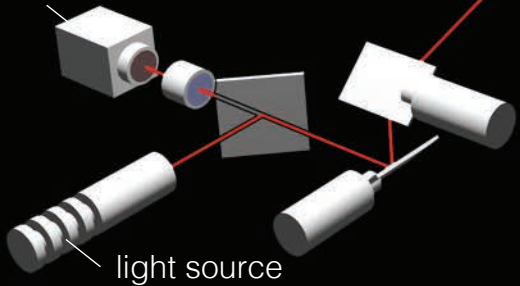


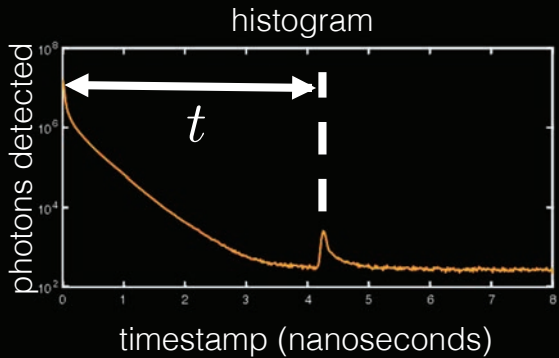
Non-line-of-sight Imaging



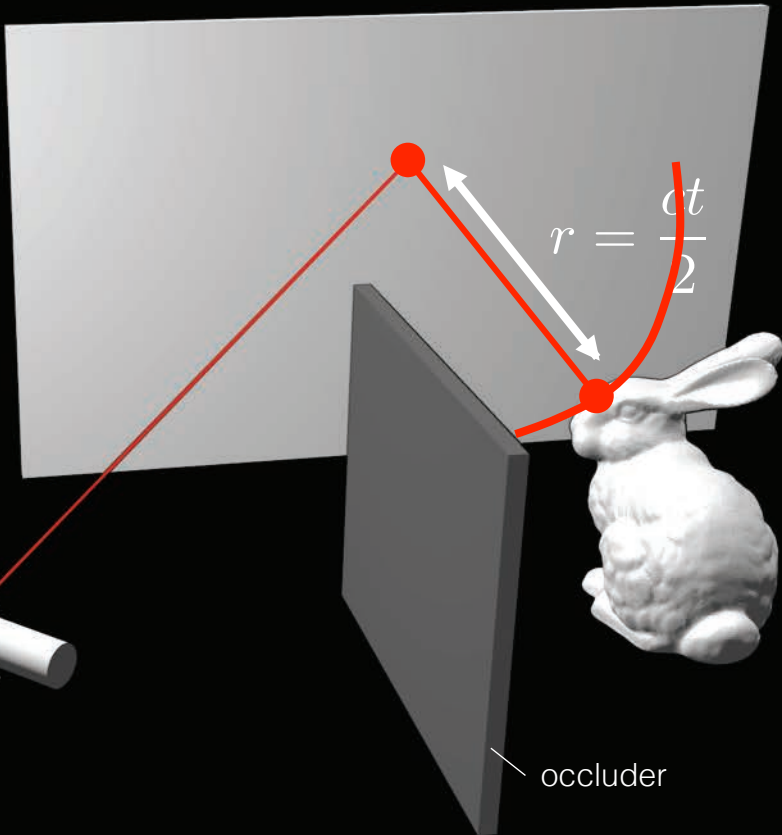
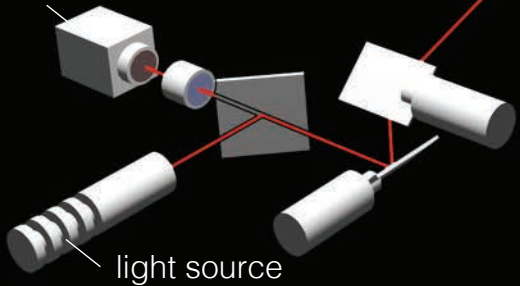


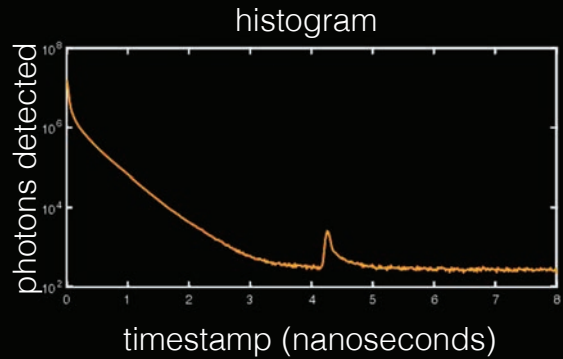
sensor



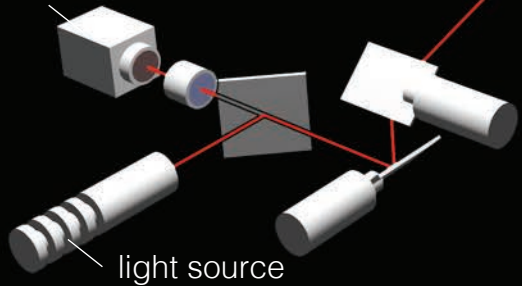


sensor

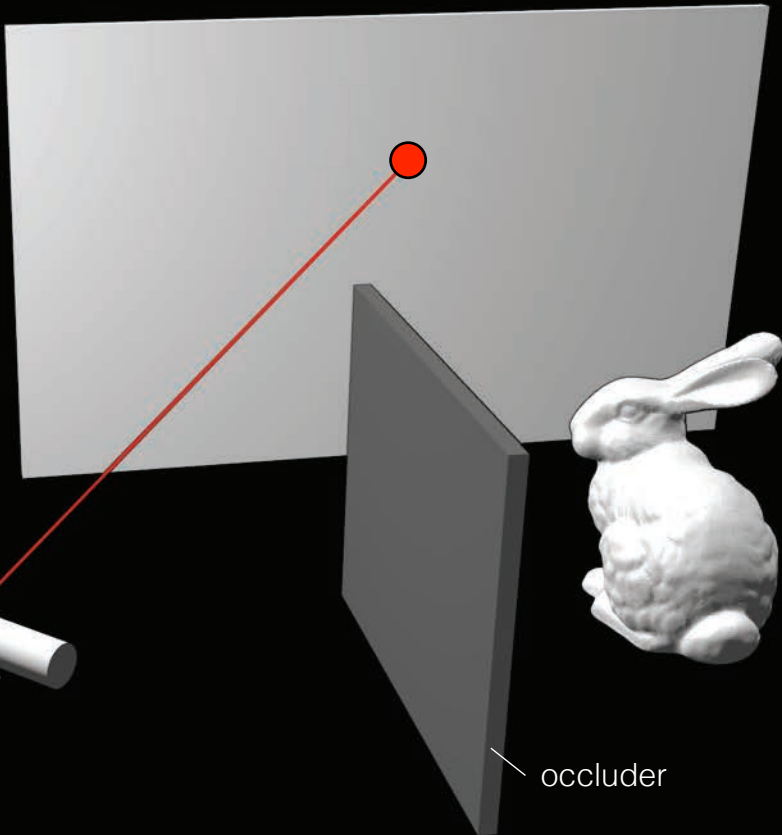




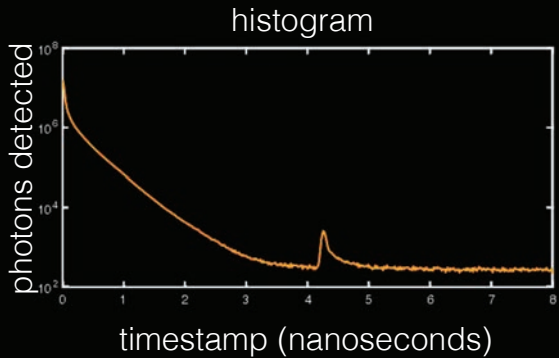
sensor



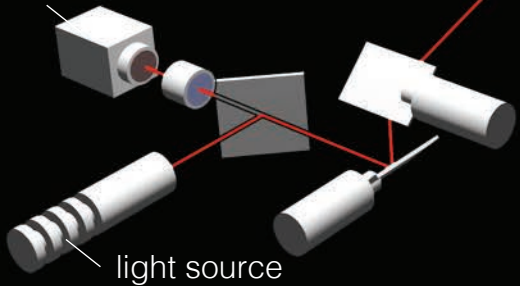
light source



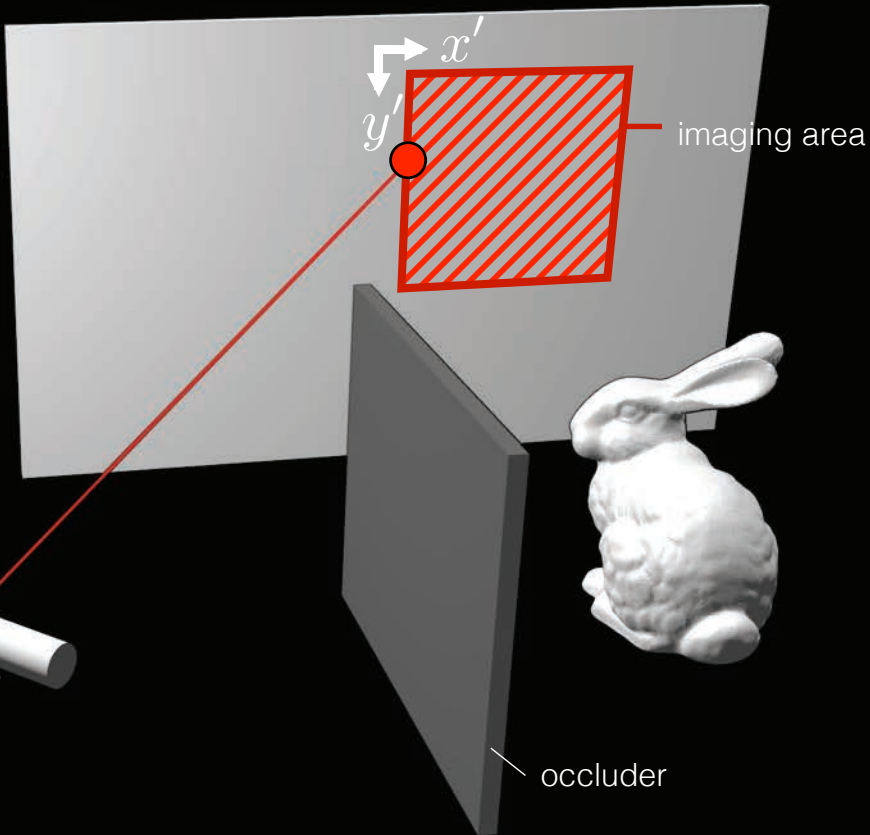
occluder

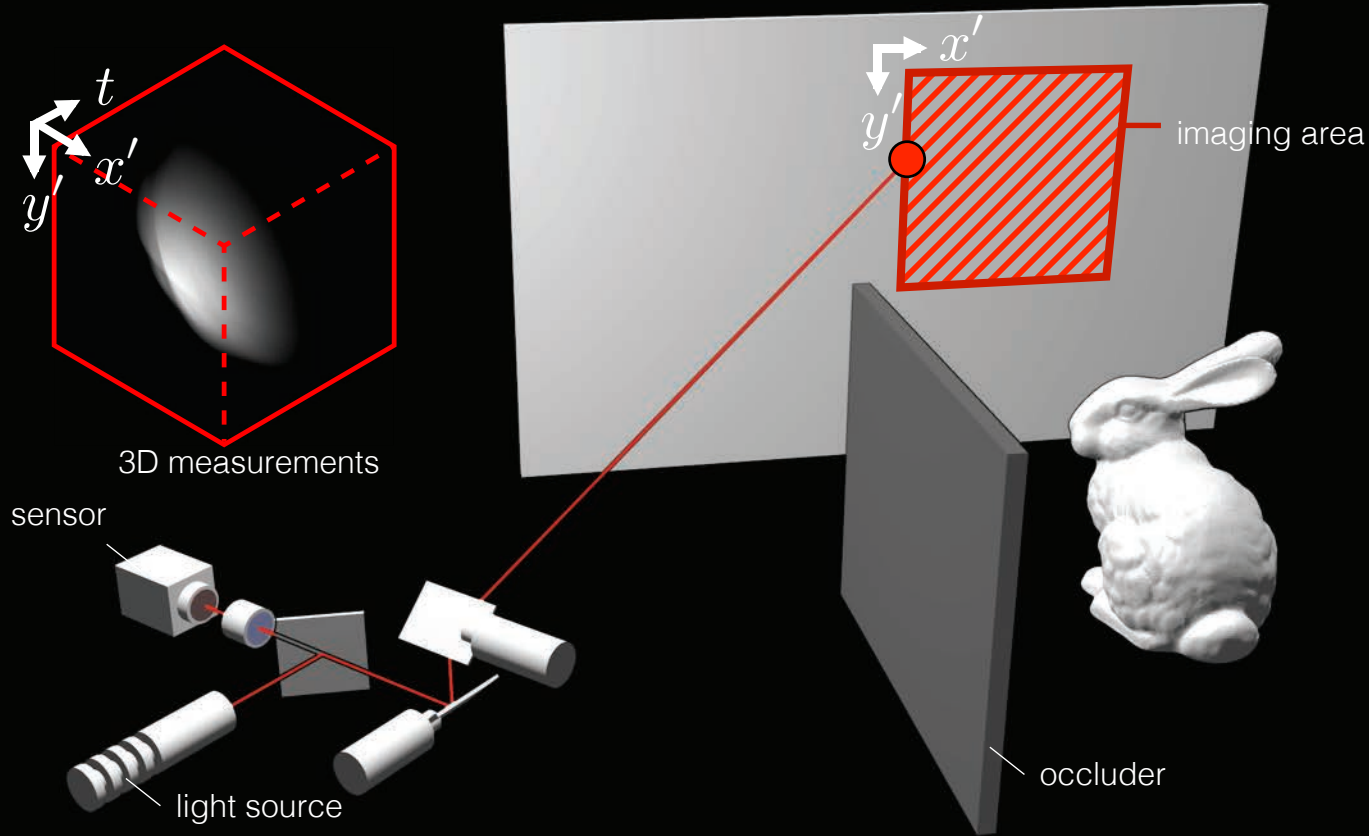


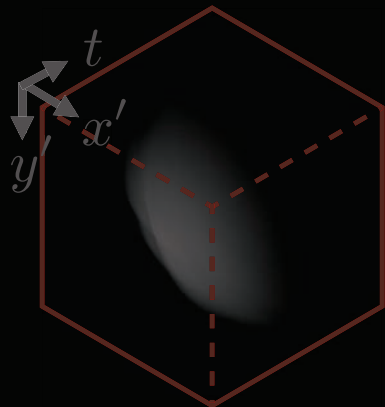
sensor



light source







3D measurements



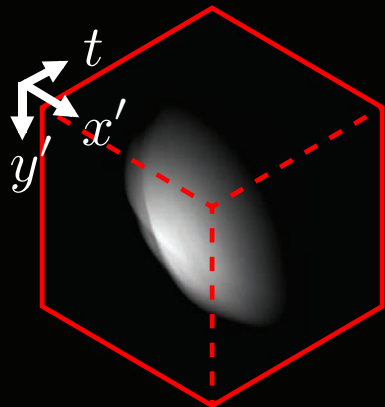
$$\tau(x', y', t) = \iiint_{\Omega} \frac{1}{r_l^2 r^2} \delta(r_l + r - tc) \cdot \rho(x, y, z) dx dy dz$$

3D measurements

radiometric term

geometric term

hidden 3D volume



3D measurements



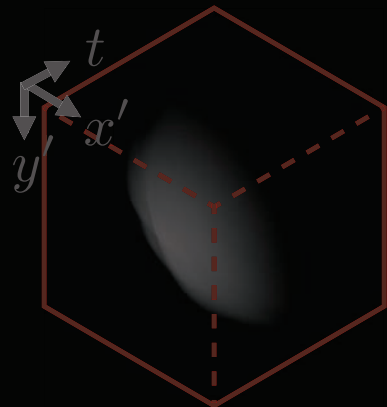
$$\tau(x', y', t) = \iiint_{\Omega} \frac{1}{r_l^2 r^2} \delta(r_l + r - tc) \cdot \rho(x, y, z) dx dy dz$$

3D measurements

radiometric term

geometric term

hidden 3D volume



3D measurements

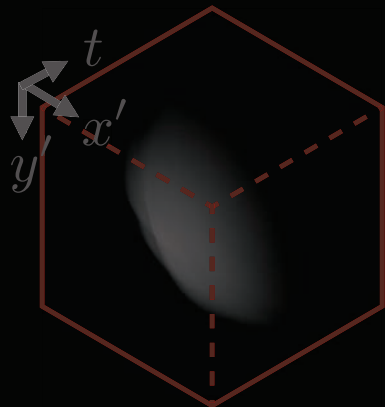


$$\tau(x', y', t) = \iiint_{\Omega} \frac{1}{r_l^2 r^2} \delta(r_l + r - tc) \cdot \rho(x, y, z) dx dy dz$$

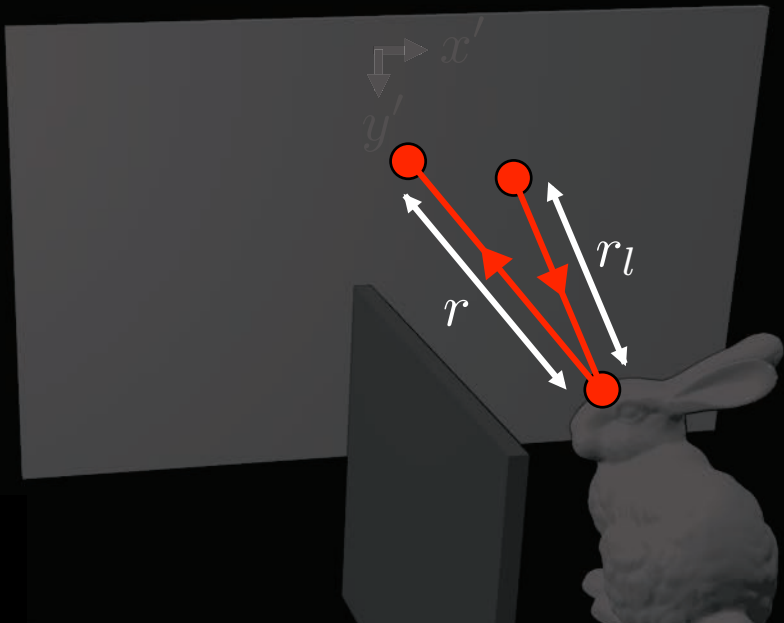
3D measurements

radiometric term geometric term

hidden 3D volume



3D measurements

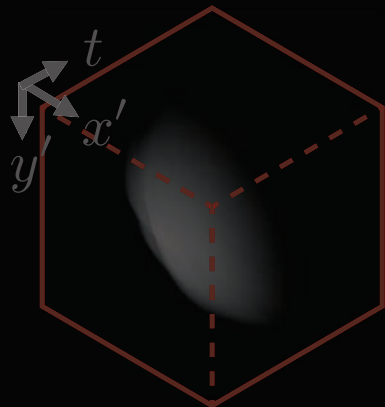


$$\tau(x', y', t) = \iiint_{\Omega} \underbrace{\frac{1}{r_l^2 r^2}}_{\text{radiometric term}} \underbrace{\delta(r_l + r - tc)}_{\text{geometric term}} \cdot \underbrace{\rho(x, y, z)}_{\text{hidden 3D volume}} dx dy dz$$

3D measurements

radiometric term geometric term

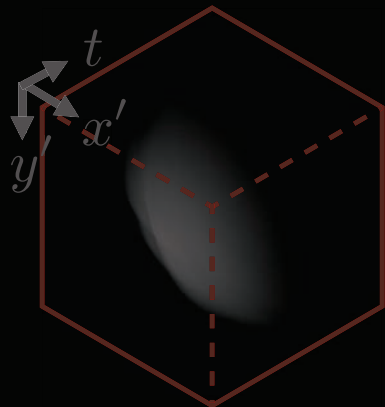
hidden 3D volume



3D measurements



$$\tau(x', y', t) = \iiint_{\Omega} \frac{1}{r_l^2 r^2} \delta(r_l + r - tc) \cdot \rho(x, y, z) dx dy dz$$



3D measurements



$$\underbrace{\tau(x', y', t)}_{\tau} = \underbrace{\iiint_{\Omega} \frac{1}{r_l^2 r^2} \delta(r_l + r - tc)}_{\mathbf{A}} \times \underbrace{\rho(x, y, z)}_{\rho} dx dy dz$$

NLOS image formation mode:

$$\tau = A\rho$$

measurements $n^3 \times 1$ transport matrix $n^3 \times n^3$ unknown volume $n^3 \times 1$

PROBLEM: A extremely large in practice

- for $n=100$, A has 1 trillion elements
- for $n=1000$, sparse A needs 9 petabyte of memory

Backpropagation [Velten 12, Buttafava 15]

Flops: $O(n^5)$

Memory: $O(n^3)$



Iterative Inversion [Gupta 12, Wu 12, Heide 13]

Flops: $O(n^5)$ per iter.

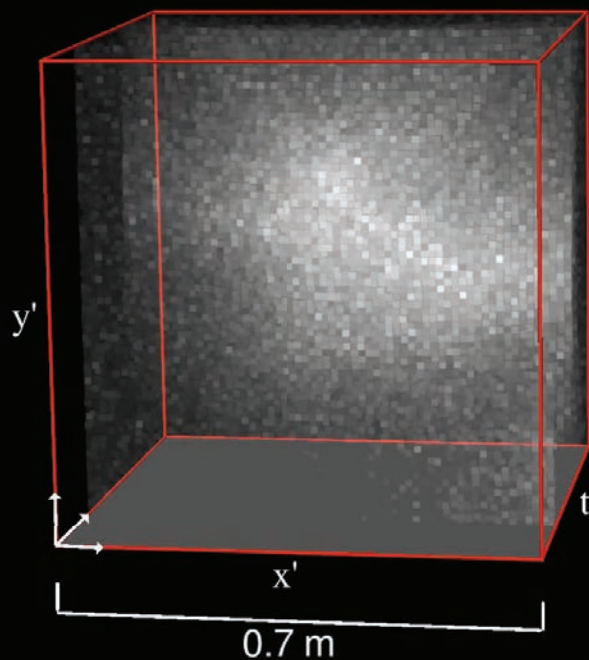
Memory: $O(n^5)$



Challenges of NLOS Imaging

1. Light efficiency, high-speed time stamping
2. Efficient Scanning
3. Large-scale inverse problem
4. Accurate (and invertible) NLOS light transport model

Confocal Non-line-of-sight Imaging



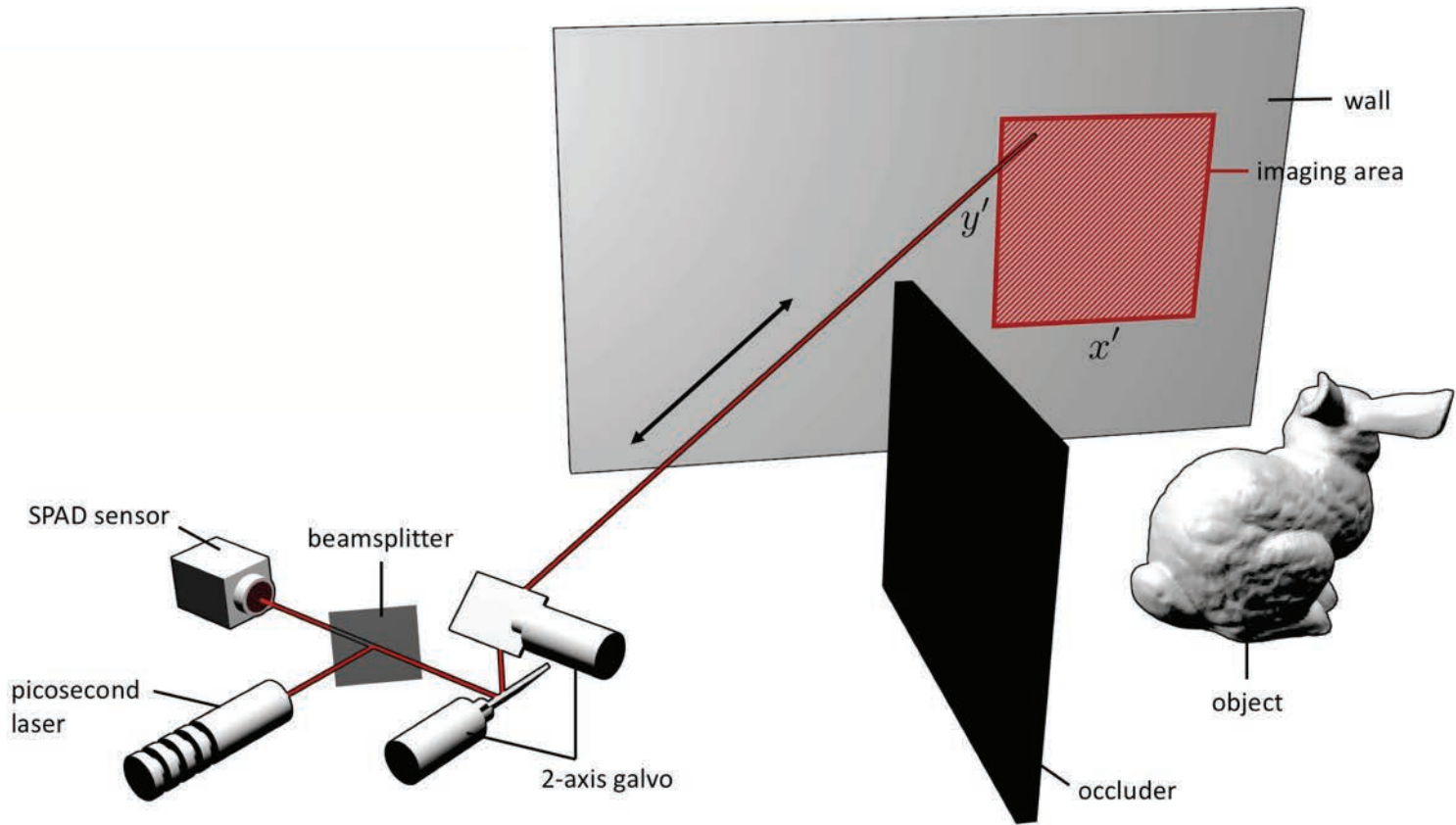
Maximum Intensity Projection

Challenges of NLOS Imaging

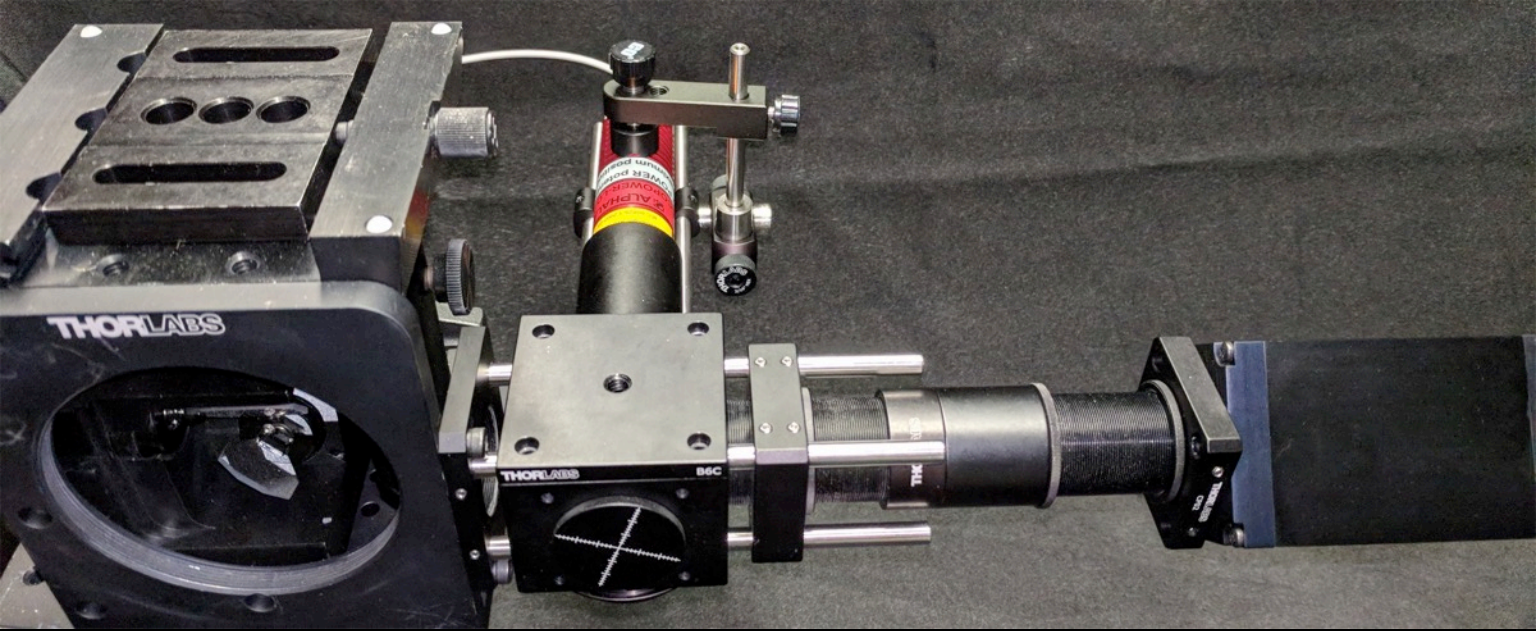
1. Light efficiency, high-speed time stamping → SPADs
 - compatible with LIDAR systems
 - low-cost fabrication; silicon & CMOS
 - increasing availability of detectors
2. Efficient Scanning
3. Large-scale inverse problem
4. Accurate (and invertible) NLOS light transport model

Challenges of NLOS Imaging

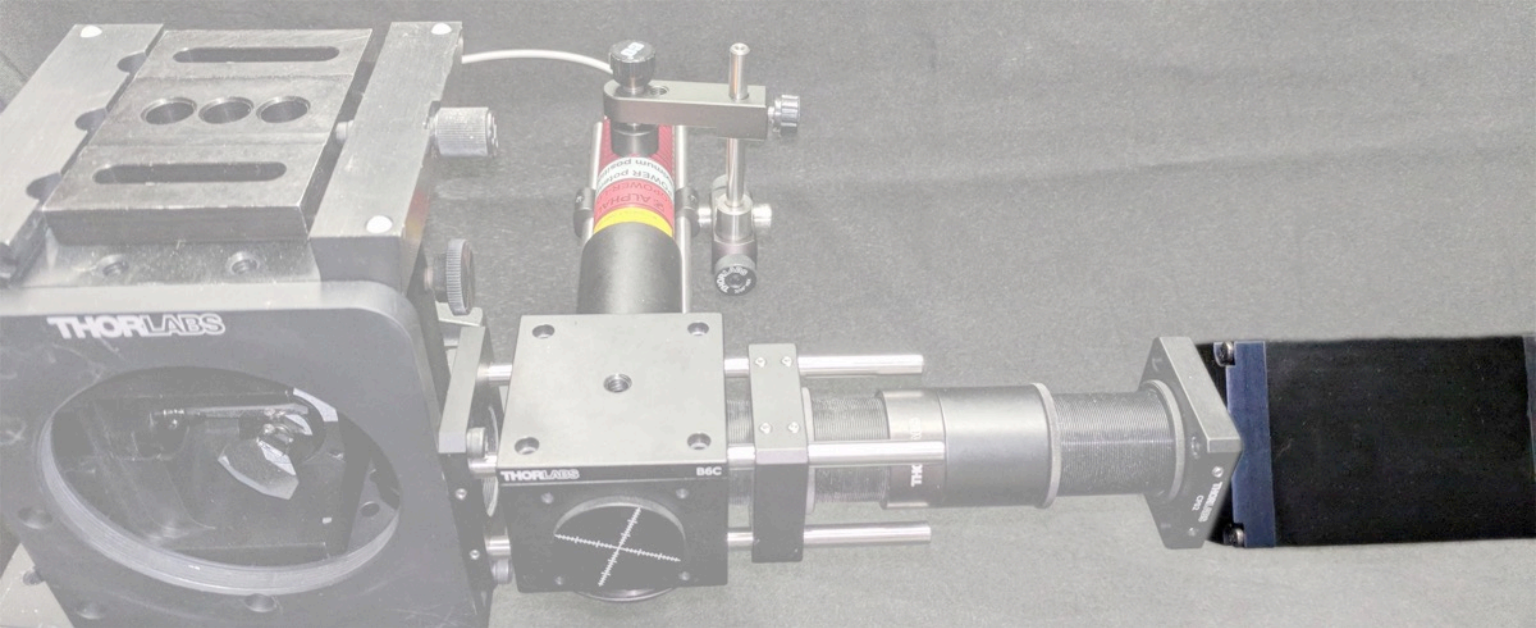
1. Light efficiency, high-speed time stamping
2. Efficient Scanning
3. Large-scale inverse problem
4. Accurate (and invertible) NLOS light transport model



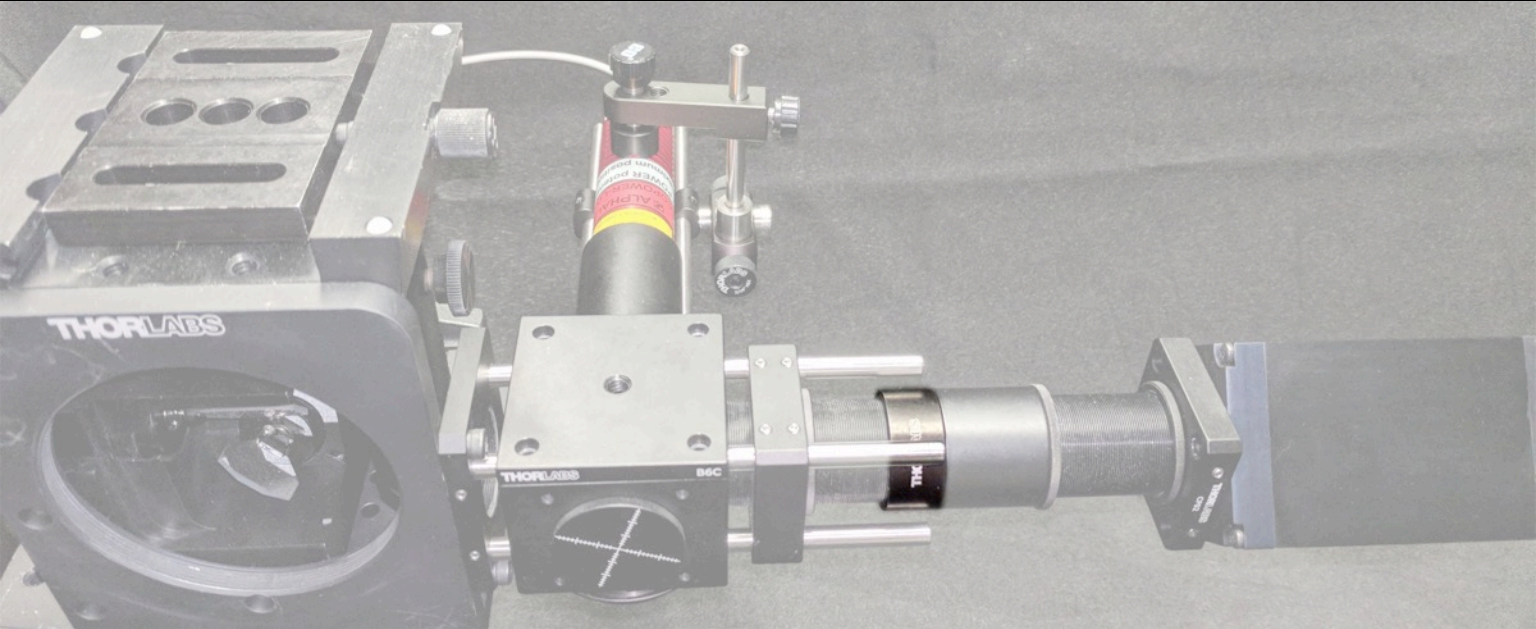
Confocal SPAD-based Scanning Setup



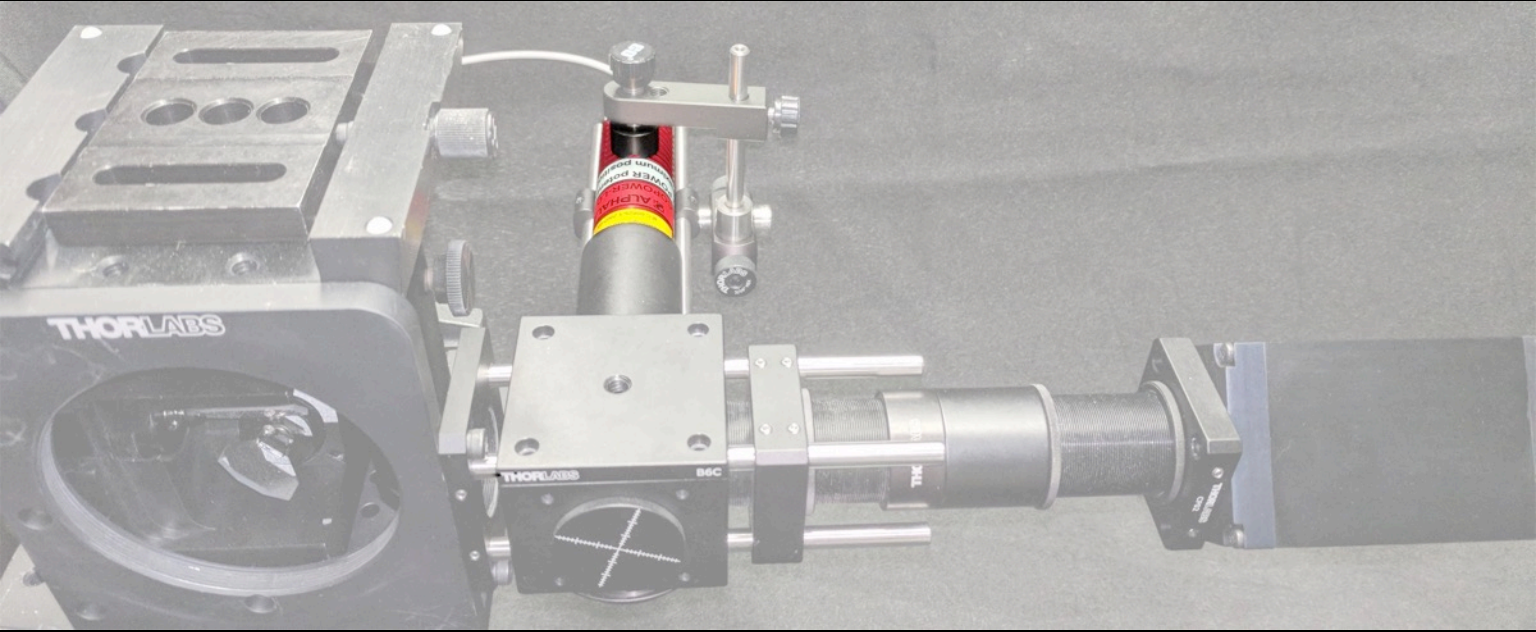
Single Photon Avalanche Detector



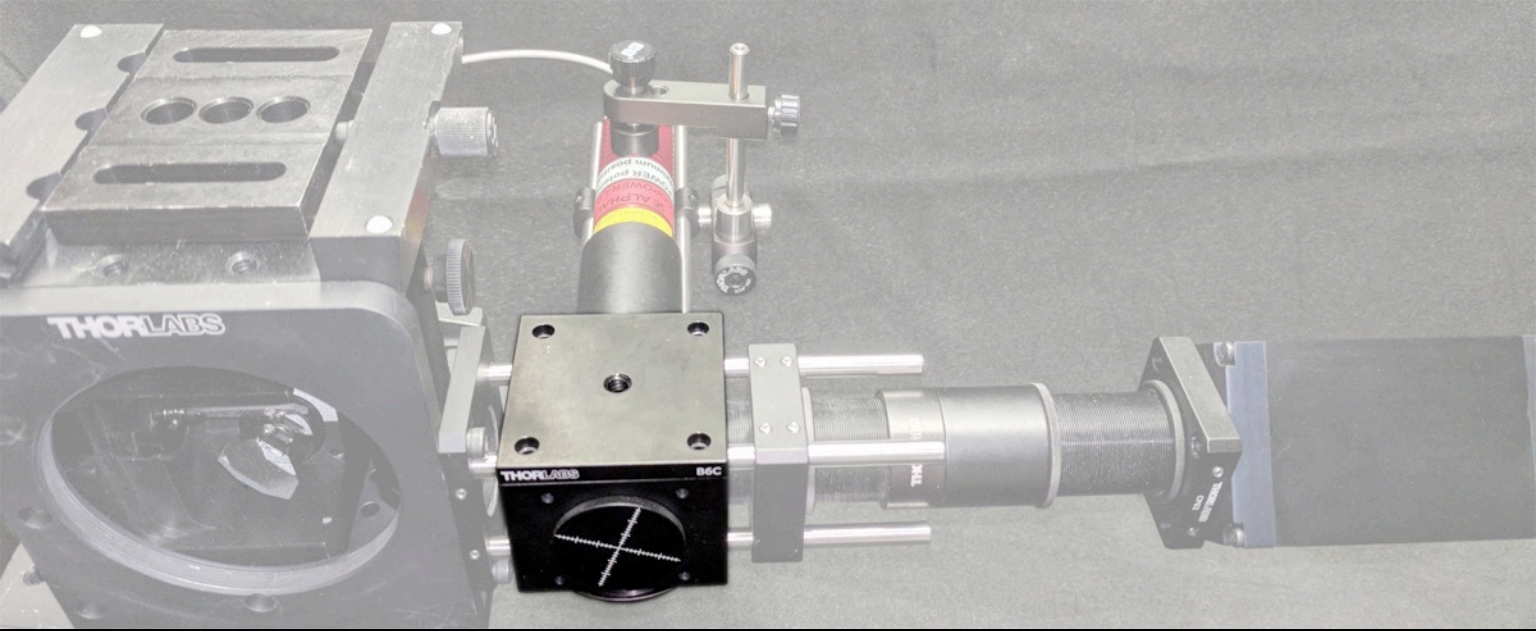
Focusing Lens



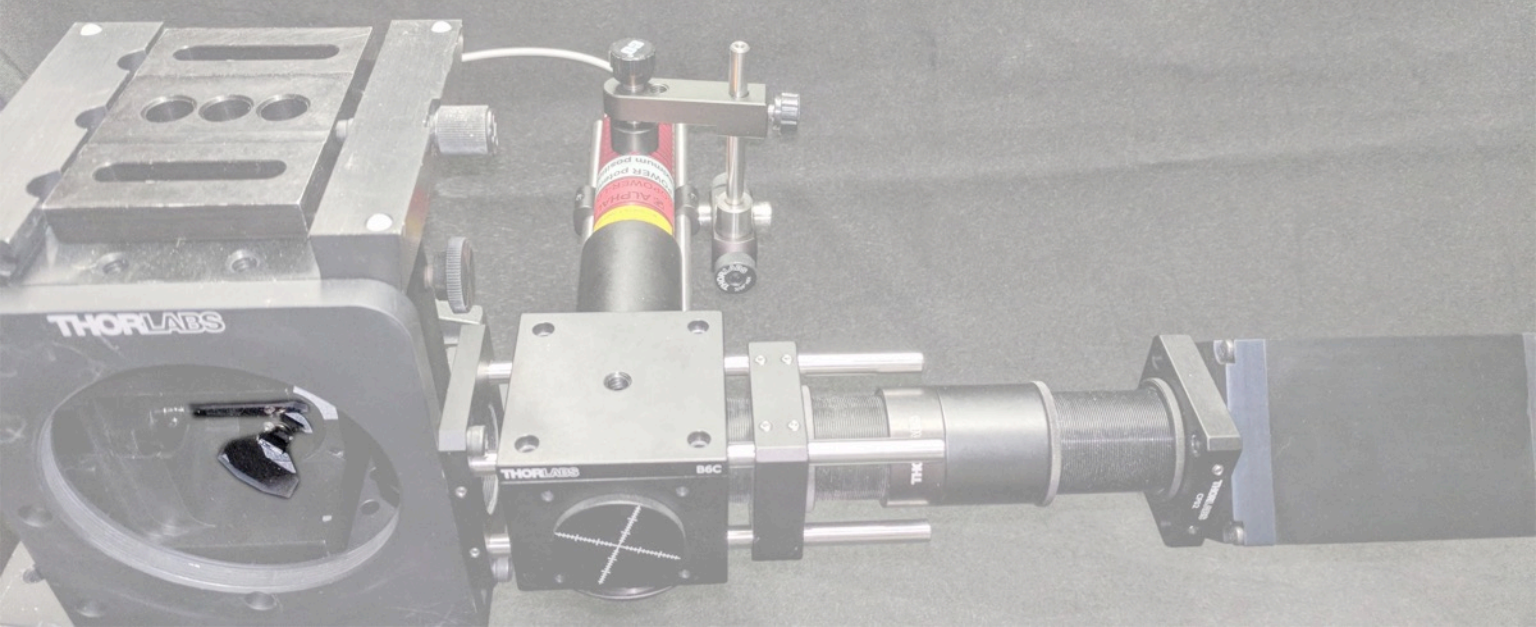
Short-Pulsed Laser Illumination (50ps FWHM)



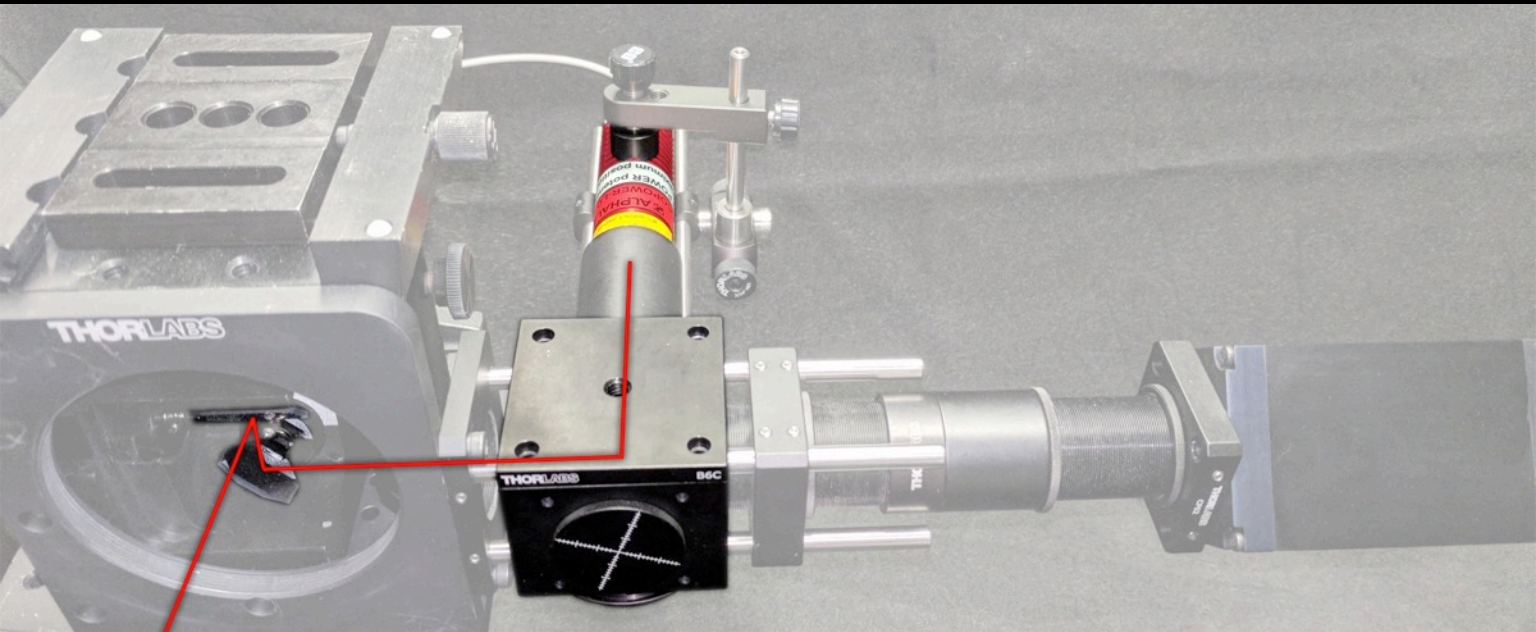
Beam-Splitter in Coaxial Alignment



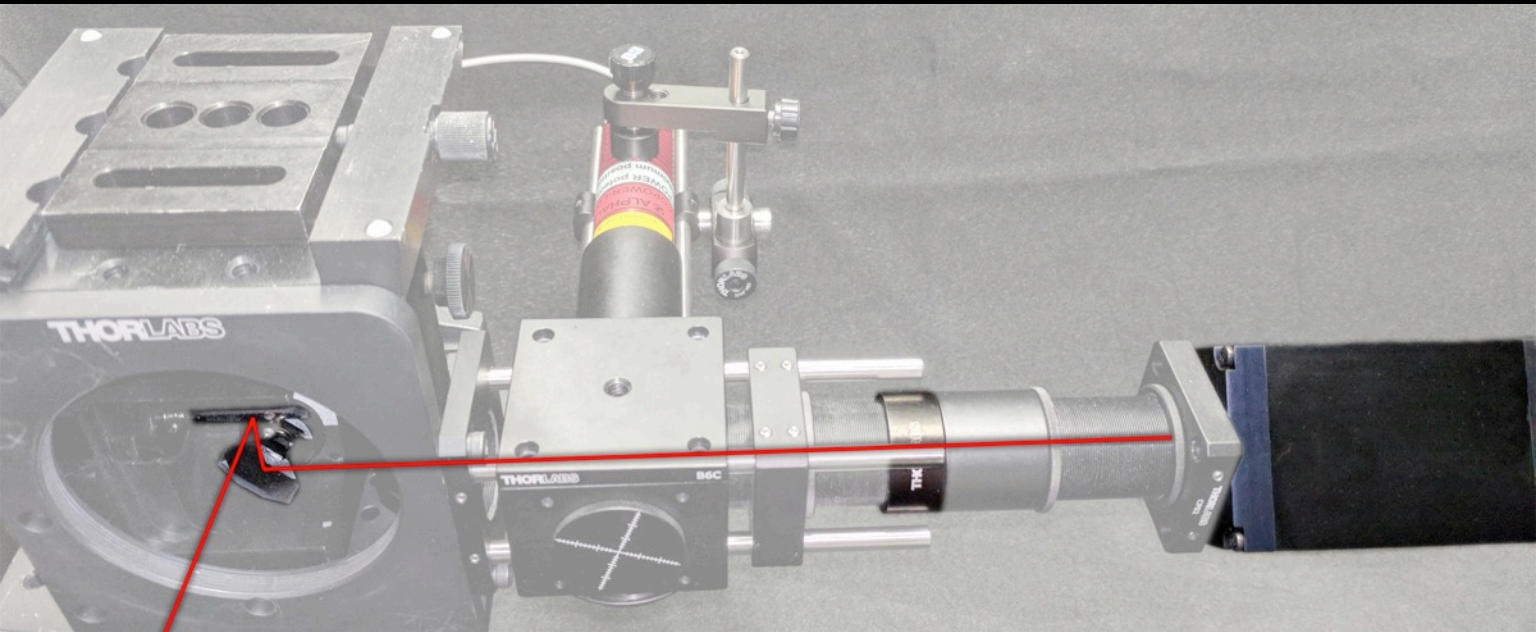
Scanning Galvo Mirror System



Illumination Path



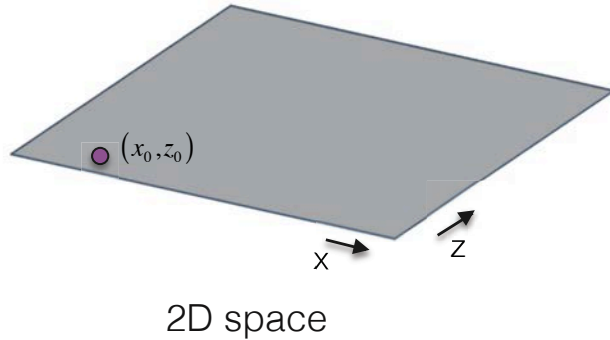
Detection Path



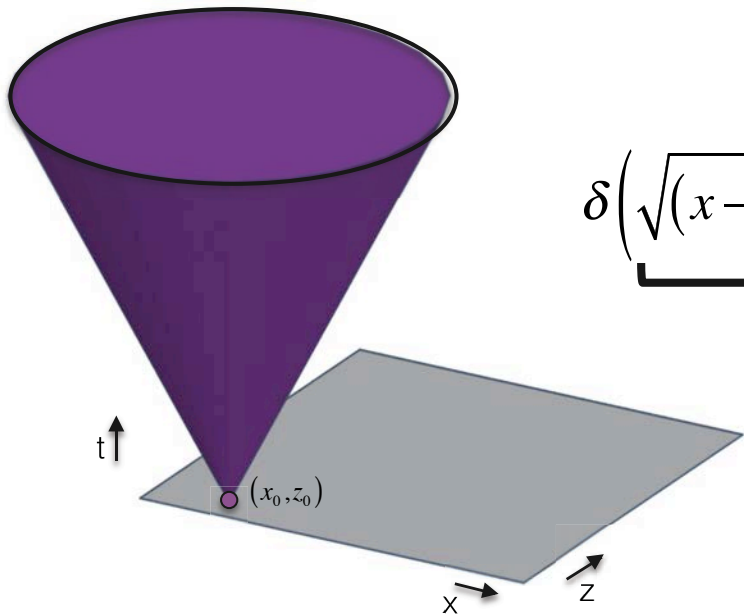
Challenges of NLOS Imaging

1. Light efficiency, high-speed time stamping
2. Efficient Scanning
3. Large-scale inverse problem
4. Accurate (and invertible) NLOS light transport model

Transient Light Transport Analysis



Transient Light Transport Analysis

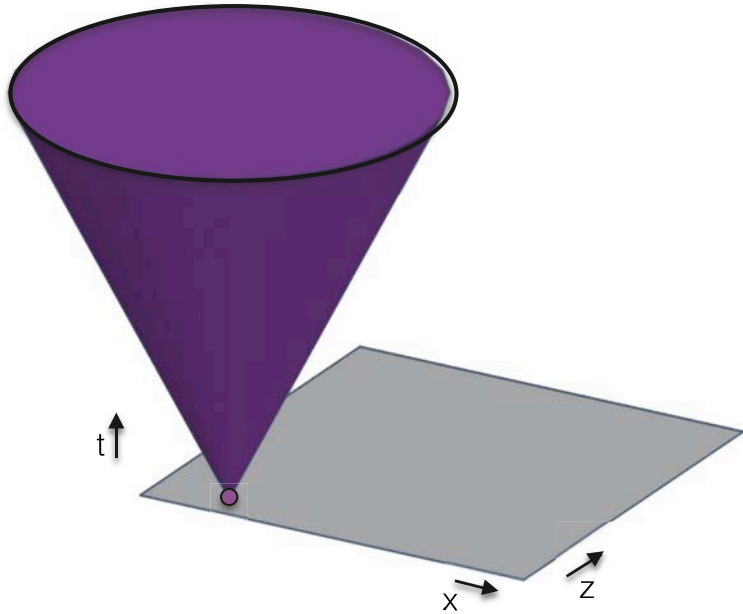


surface of hypercone

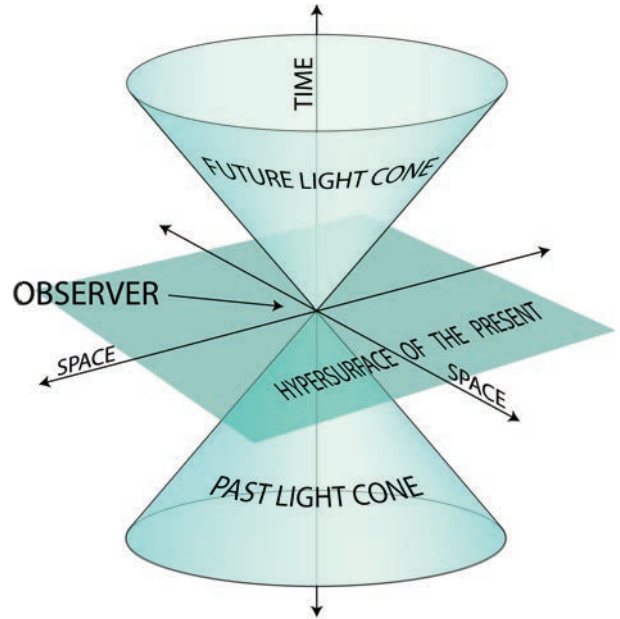
$$\delta\left(\underbrace{\sqrt{(x-x_0)^2 + (y-y_0)^2 + (z-z_0)^2}}_r - tc\right)$$

3D space-time

Transient Light Transport Analysis

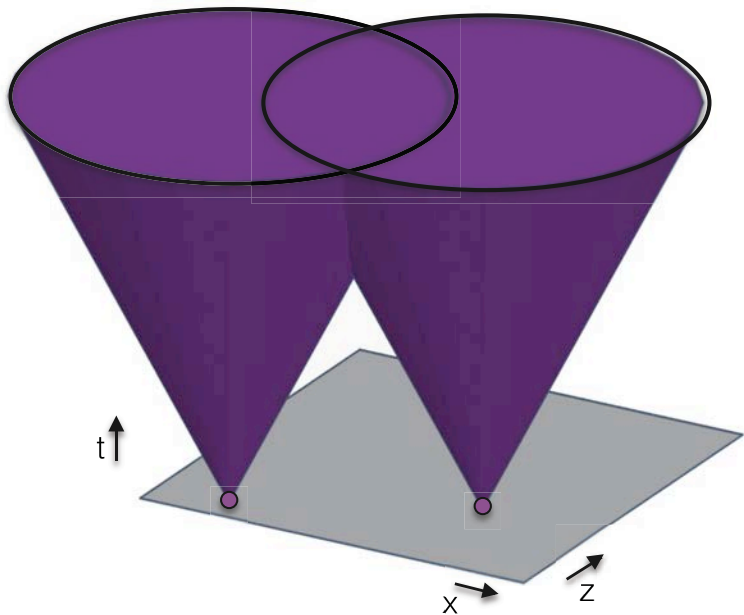


3D space-time



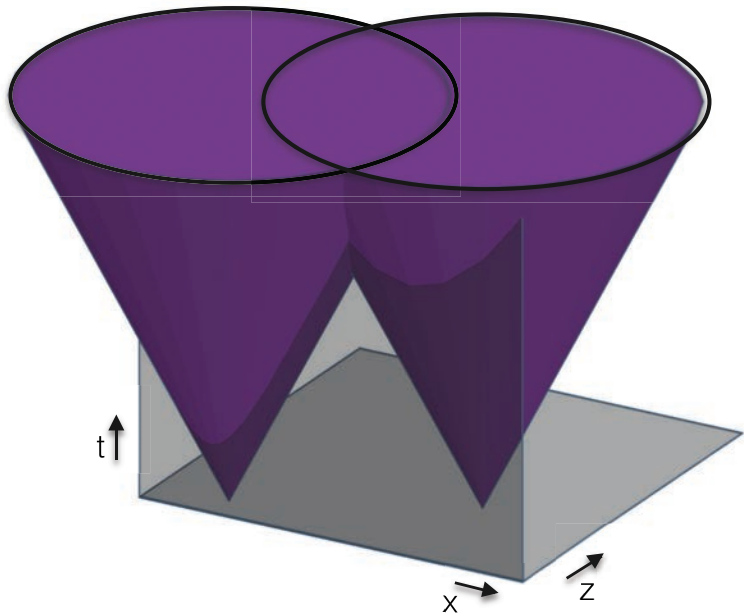
Minkowski's light cone

Transient Light Transport Analysis



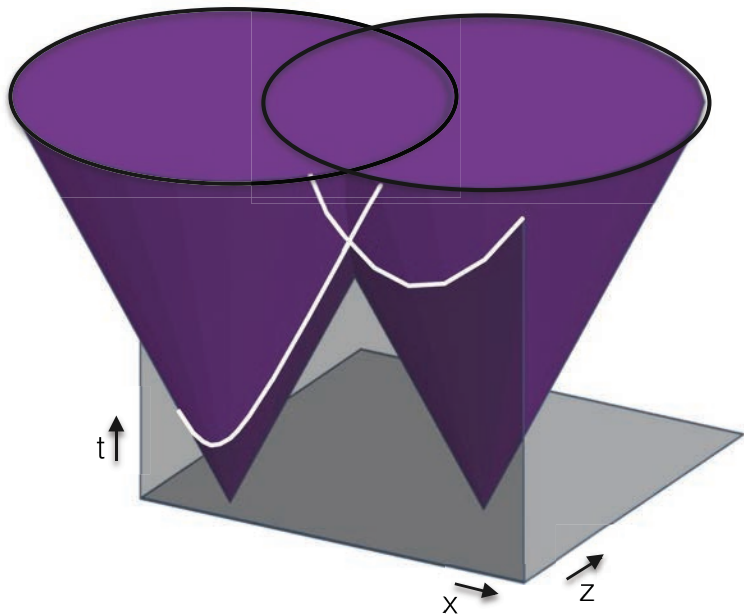
shift-invariant convolution with light cone

Transient Light Transport Analysis



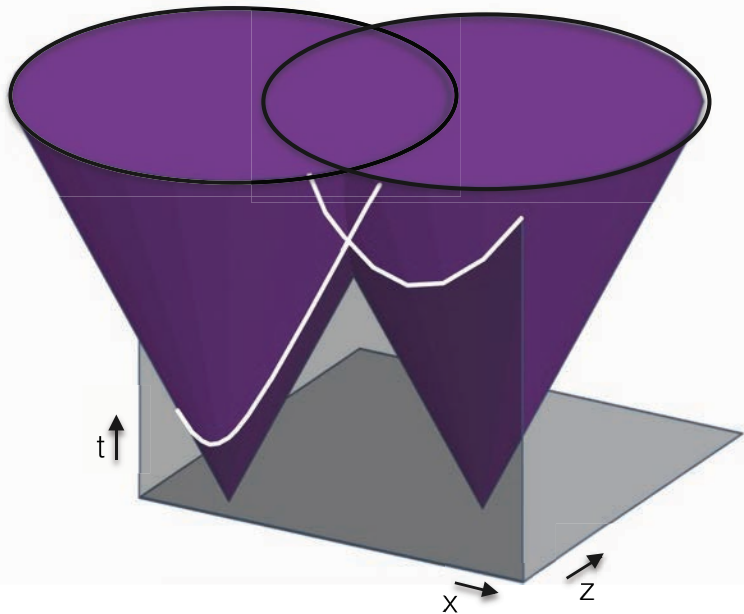
spatio-temporal information transfer

Transient Light Transport Analysis

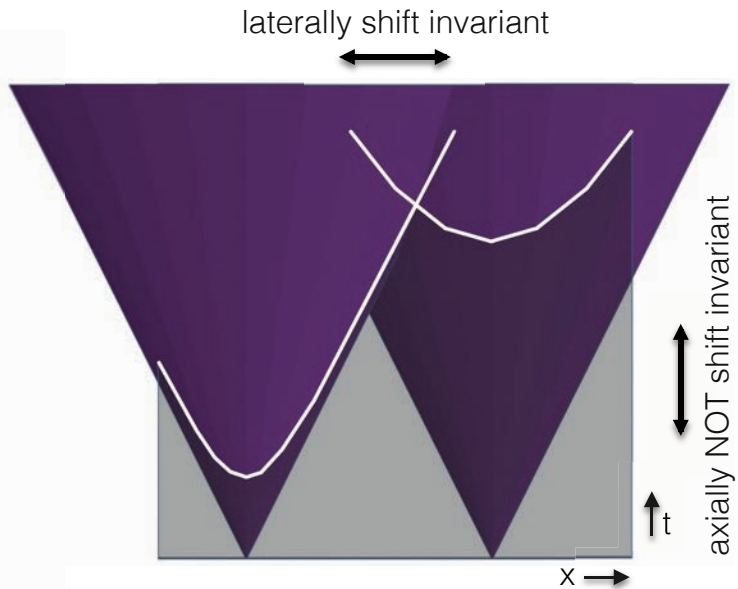


intersection with light cone

Transient Light Transport Analysis

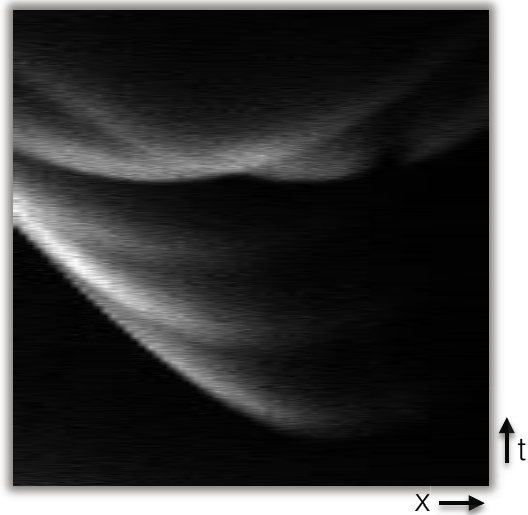
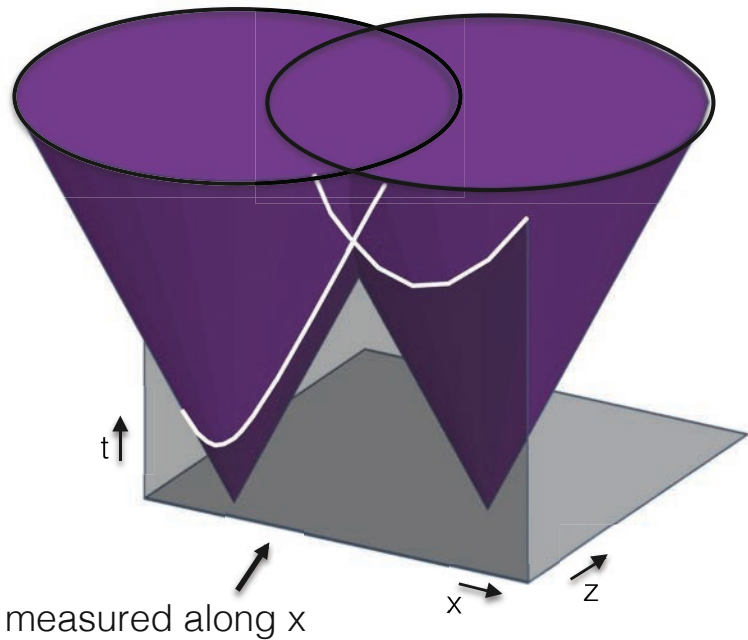


intersection with light cone



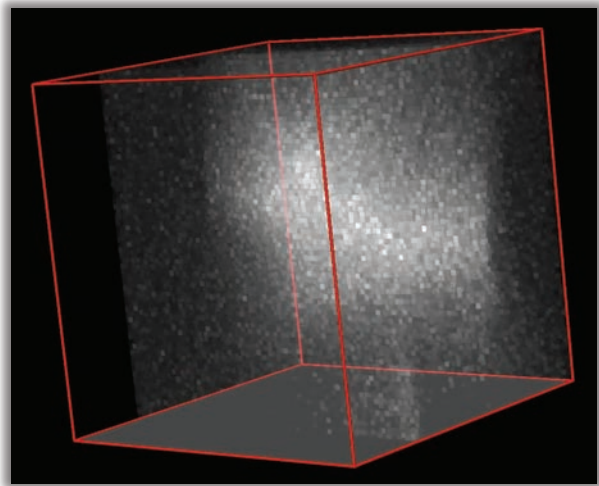
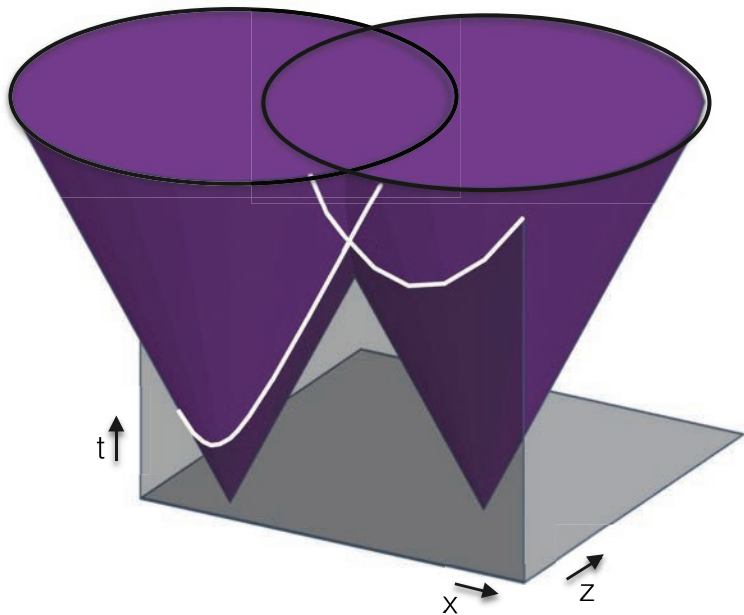
convolution – NOT shift invariant

Transient Light Transport Analysis



2D SPAD measurements

Transient Light Transport Analysis



3D SPAD measurements


Our approach

express image formation model as a 3D convolution, by:

1. confocalizing measurements
2. performing a change of variables

3D measurements



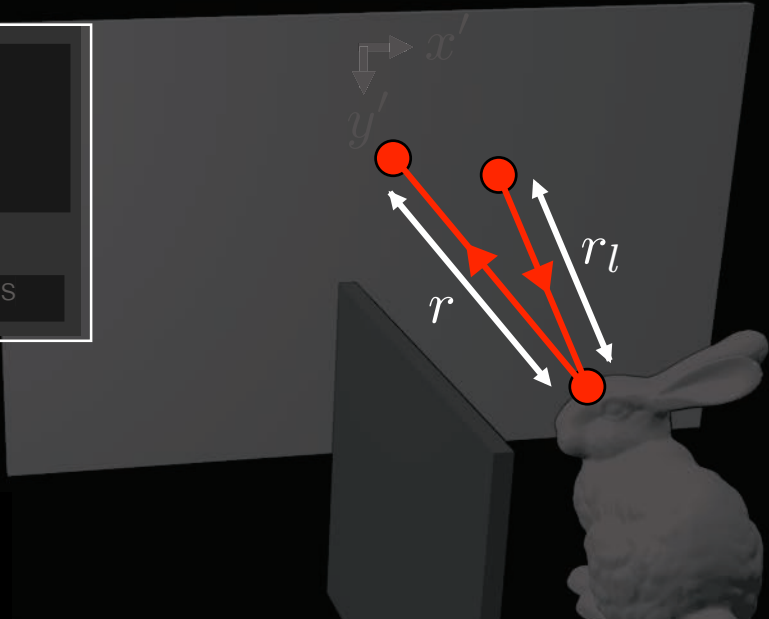
$$\tau(x', y', t) = \iiint_{\Omega} \frac{1}{r_l^2 r^2} \delta(r_l + r - tc) \cdot \rho(x, y, z) dx dy dz$$


Our approach

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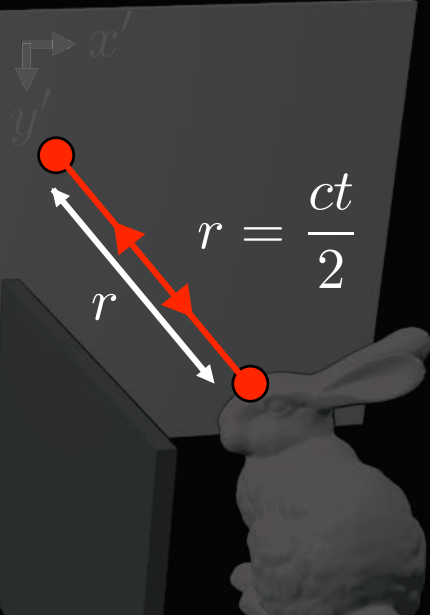
$$\tau(x', y', t) = \iiint_{\Omega} \frac{1}{r_l^2 r^2} \delta(r_l + r - tc) \cdot \rho(x, y, z) dx dy dz$$

Our approach

express image formation model as a 3D convolution, by:

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3D measurements



$$\tau(x', y', t) = \iiint_{\Omega} \frac{1}{r^4} \delta(2r - tc) \cdot \rho(x, y, z) dx dy dz$$

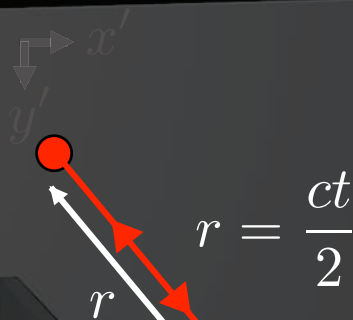
↑
hypercone with factor 2

Our approach

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1. confocalizing measurements
2. performing a change of variables

3D measurements



$$\tau(x', y', t) = \iiint_{\Omega} \frac{1}{r^4} \delta(2r - tc) \cdot \rho(x, y, z) dx dy dz$$

\uparrow
 $= \left(\frac{2}{ct}\right)^4$

Our approach

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3D measurements

$$\tau(x', y', t) = \left(\frac{2}{ct}\right)^4 \iiint_{\Omega} \delta(2r - tc) \cdot \rho(x, y, z) dx dy dz$$

Our approach

express image formation model as a 3D convolution, by:

1. confocalizing measurements
2. performing a change of variables

3D measurements


$$v^{3/2} \tau(x', y', \frac{2}{c} \sqrt{v}) = \iiint_{\Omega} \delta((x' - x)^2 + (y' - y)^2 + u - v) \cdot \frac{1}{2\sqrt{u}} \rho(x, y, \sqrt{u}) dx dy du$$

Our approach

express image formation model as a 3D convolution, by:

1. confocalizing measurements
2. performing a change of variables

3D measurements


$$\underbrace{v^{3/2} \tau(x', y', \frac{2}{c} \sqrt{v})}_{\tau} = \underbrace{\iiint_{\Omega} \delta((x' - x)^2 + (y' - y)^2 + u - v)}_{\mathbf{a}} * \underbrace{\frac{1}{2\sqrt{u}} \rho(x, y, \sqrt{u}) dx dy du}_{\rho}$$

NLOS image formation mode:

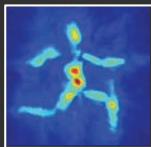
$$\tau = \mathbf{A}\rho$$

measurements $n^3 \times 1$ transport matrix $n^3 \times n^3$ unknown volume $n^3 \times 1$

Backpropagation [Velten 12, Buttafava 15]

Flops: $O(n^5)$

Memory: $O(n^3)$



Iterative Inversion [Gupta 12, Wu 12, Heide 13]

Flops: $O(n^5)$ per iter.

Memory: $O(n^5)$



NLOS image formation mode:

$$\tau = \mathbf{A} \rho$$

measurements $n^3 \times 1$ transport matrix $n^3 \times n^3$ unknown volume $n^3 \times 1$

Confocal NLOS image formation mode:

$$\tau = \mathbf{a} * \rho$$

measurements $n \times n \times n$ blur kernel $n \times n \times n$ unknown volume $n \times n \times n$

Backpropagation [Velten 12, Buttafava 15]

Flops: $O(n^5)$

Memory: $O(n^3)$



Iterative Inversion [Gupta 12, Wu 12, Heide 13]

Flops: $O(n^5)$ per iter.

Memory: $O(n^5)$



NLOS image formation mode:

$$\tau = \mathbf{A} \rho$$

measurements $n^3 \times 1$ transport matrix $n^3 \times n^3$ unknown volume $n^3 \times 1$

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$$\tau = \mathbf{a} * \rho$$

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Backpropagation [Velten 12, Buttafava 15]

Flops: $O(n^5)$

Memory: $O(n^3)$



3D Deconvolution with Light Cone Transform

[O'Toole et al. 2018, Nature (to appear)]

Flops: $O(n^3 \log(n))$

Memory: $O(n^3)$



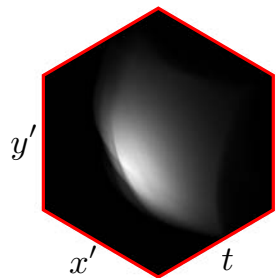
Iterative Inversion [Gupta 12, Wu 12, Heide 13]

Flops: $O(n^5)$ per iter.

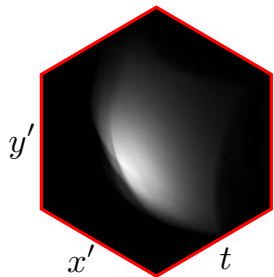
Memory: $O(n^5)$



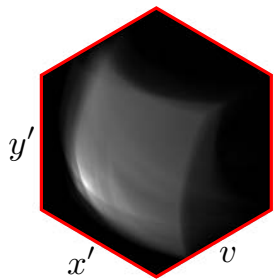
measurements



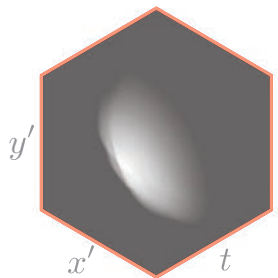
measurements



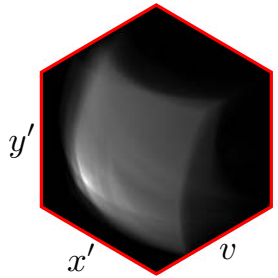
Step 1: resample
and attenuate
along t -axis



measurements



Step 1: resample and attenuate along t -axis



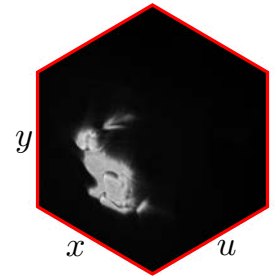
convolution kernel



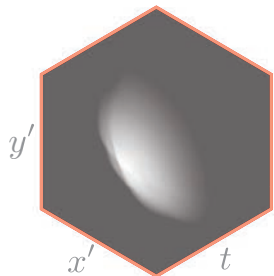
inverse filter

*

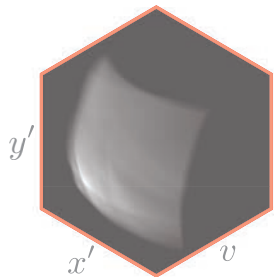
Step 2: 3D convolution



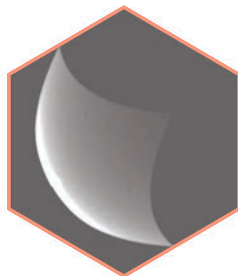
measurements



Step 1: resample and attenuate along t -axis



convolution kernel

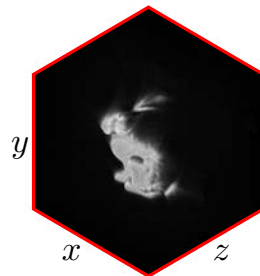


inverse filter

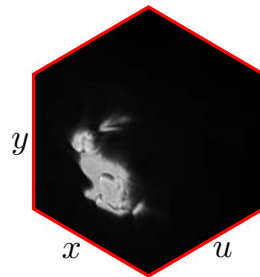


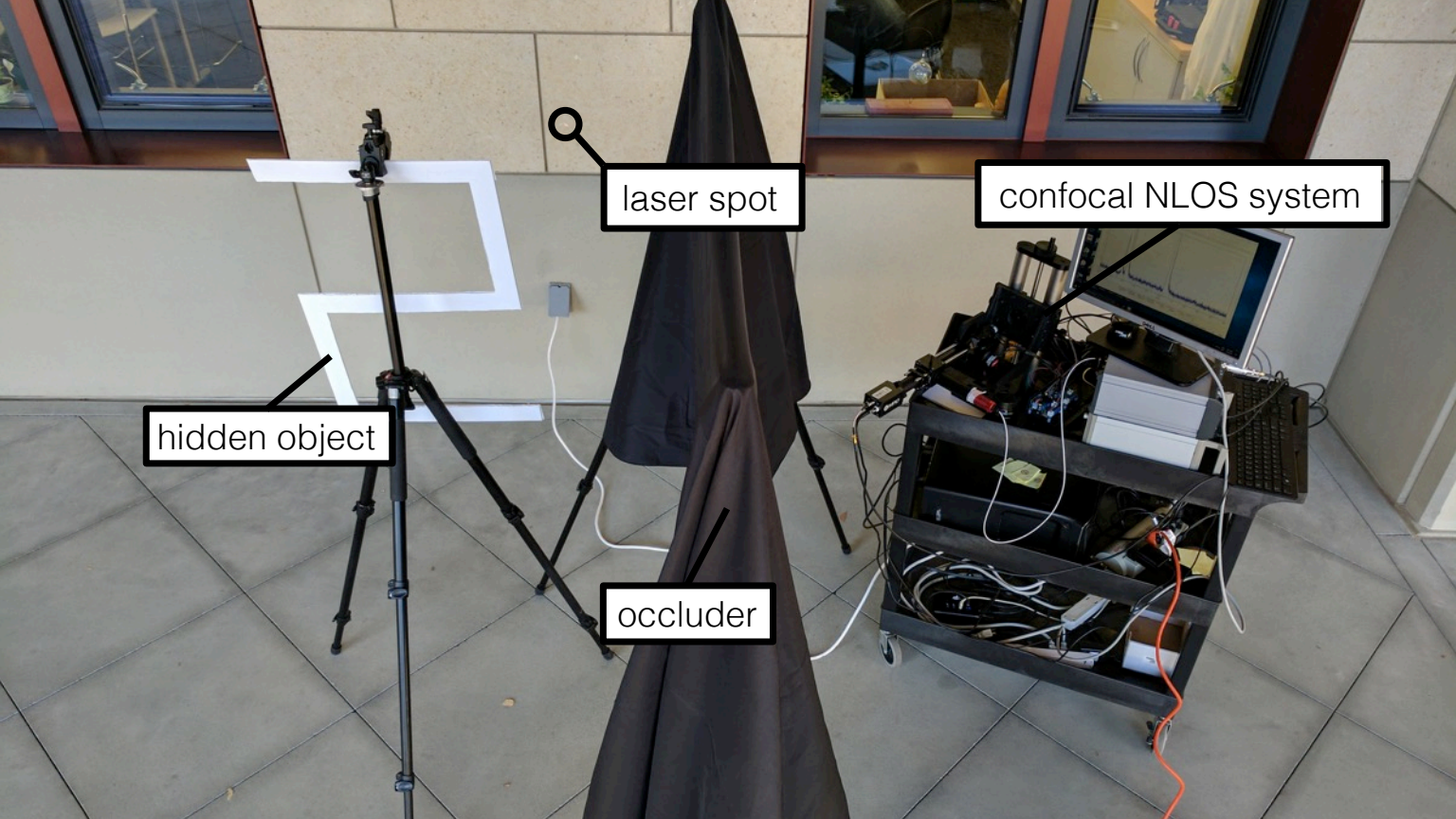
Step 2: 3D convolution

recovered volume



Step 3: resample and attenuate along z -axis





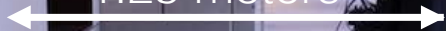
laser spot

confocal NLOS system

hidden object

occluder

1.25 meters

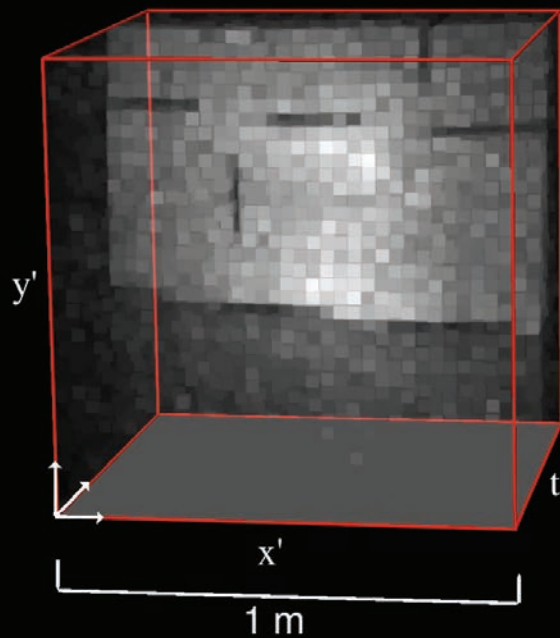


laser spot

y'
 x'

MPD

measurements



Maximum Intensity Projection

Experiments

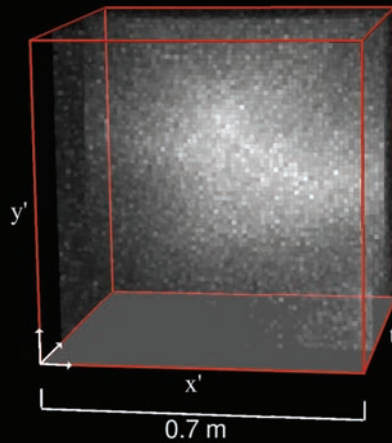
Retroreflective Mannequin Measurements



Spatial resolution: 64x64

Exposure time (per sample): 1 sec

Retroreflective: Yes



Maximum Intensity Projection

Experiments

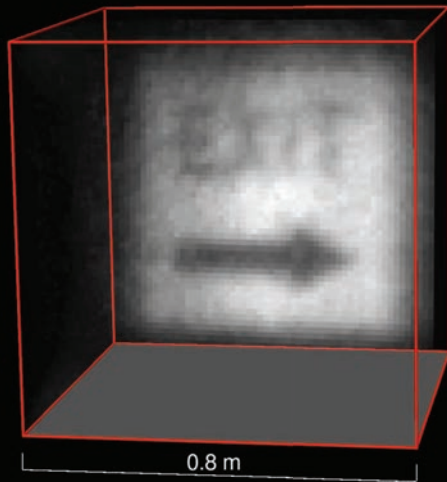


Spatial resolution: 64x64

Exposure time (per sample): 0.1 sec

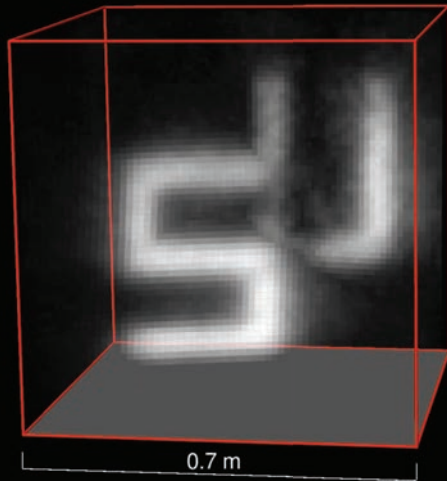
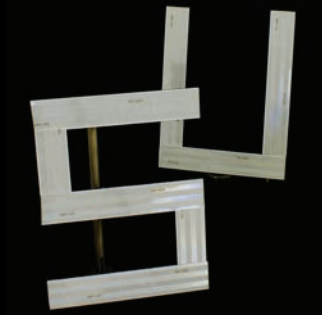
Retroreflective: Yes

LCT-Reconstructed Traffic Sign



Experiments

LCT-Reconstructed Retroreflective Letters

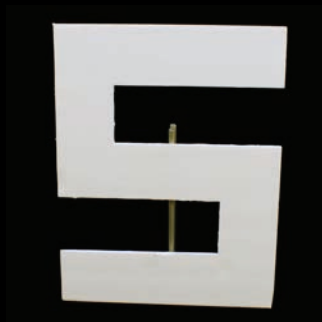


Spatial resolution: 64x64

Exposure time (per sample): 0.1 sec

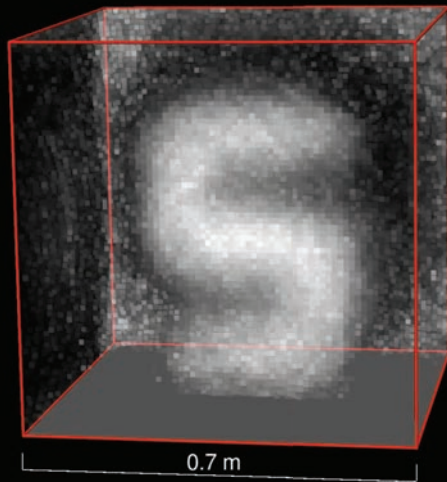
Retroreflective: Yes

Experiments

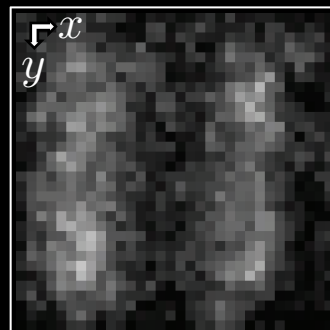
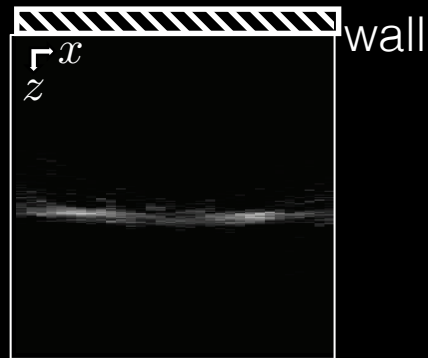
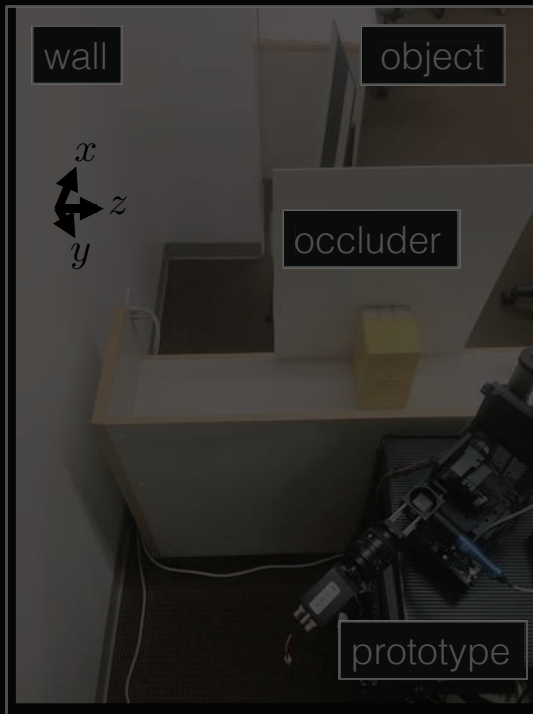


Spatial resolution: 64x64
Exposure time (per sample): 1 sec
Retroreflective: No

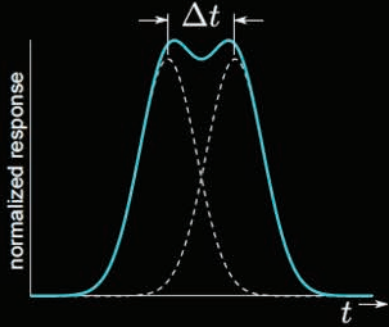
LCT-Reconstructed Diffuse Letter



Towards Real-time NLOS Imaging



Resolution Limits of NLOS Imaging



$$\Delta x \geq \frac{c \cdot \sqrt{w^2 + z^2}}{2w} \text{FWHM}$$

Challenges of NLOS Imaging

1. Light efficiency, high-speed time stamping
2. Efficient Scanning
3. Large-scale inverse problem
4. Accurate (and invertible) NLOS light transport model

... slides omitted for confidentiality ...

Stanford Computational Imaging Lab

Virtual & Augmented Reality



Light Field Cameras



Computational Microscopy

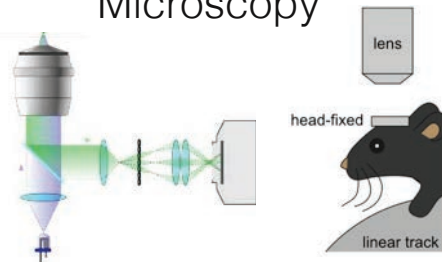
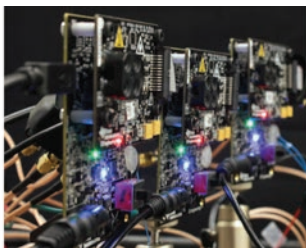


Image Optimization



Time-of-Flight Imaging



Computational Displays



Gordon Wetzstein
Computational Imaging Lab
Stanford University

www.computationalimaging.org



Matt O'Toole



David Lindell



Felix Heide

Thanks to:

- Edoardo Charbon, EPFL
- Samuel Burri, EPFL
- Pierre-Yves Cattin, Fasttree3D